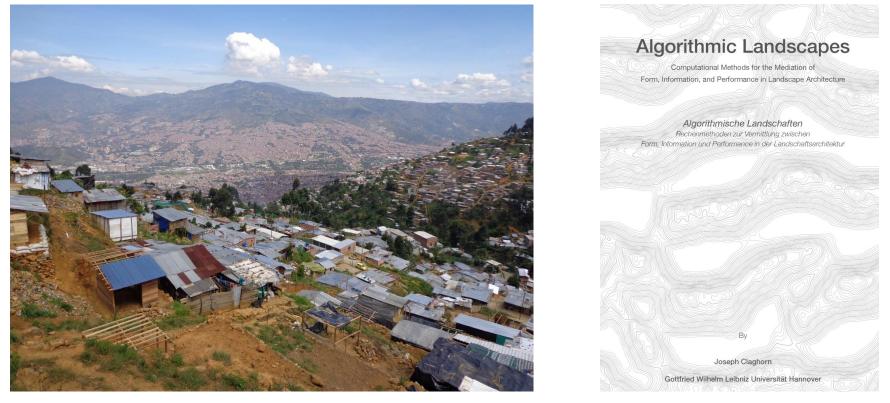
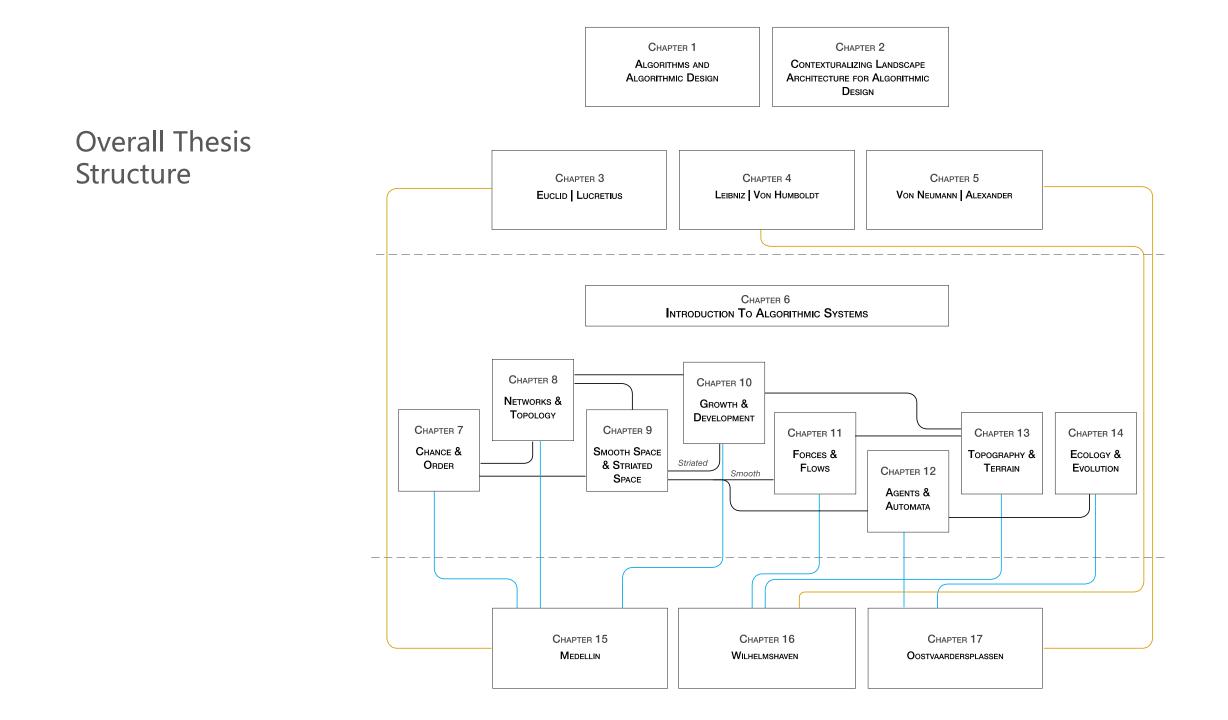
Algorithmic Design in Indeterminate Landscapes

A Case Study in an Informal Settlement in Medellin, Colombia



Joseph Claghorn University of Sheffield, UK DLA Conference - May, 2019

Case Study from Doctoral Thesis July 2018: Advisors: Christian Werthmann, Leibniz University Hannover Ilija Vukorep, BTU Cottbus Additional Reviewers: Katja Benfer, LUH Mirco Becker, LUH

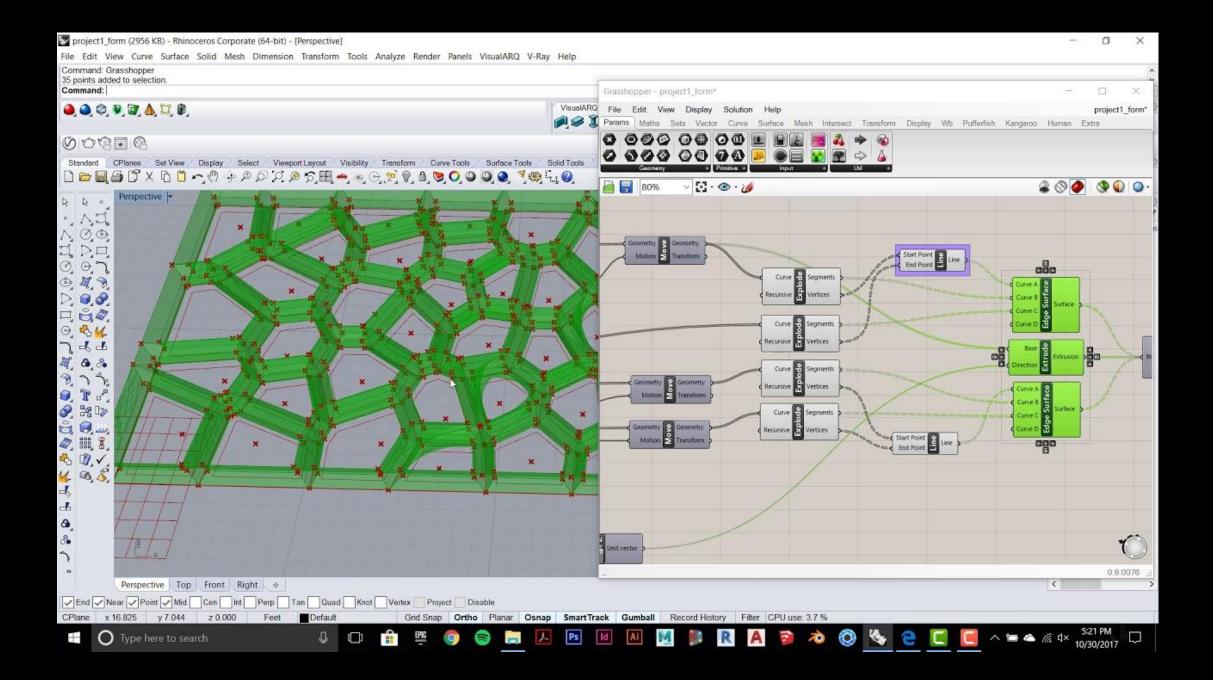


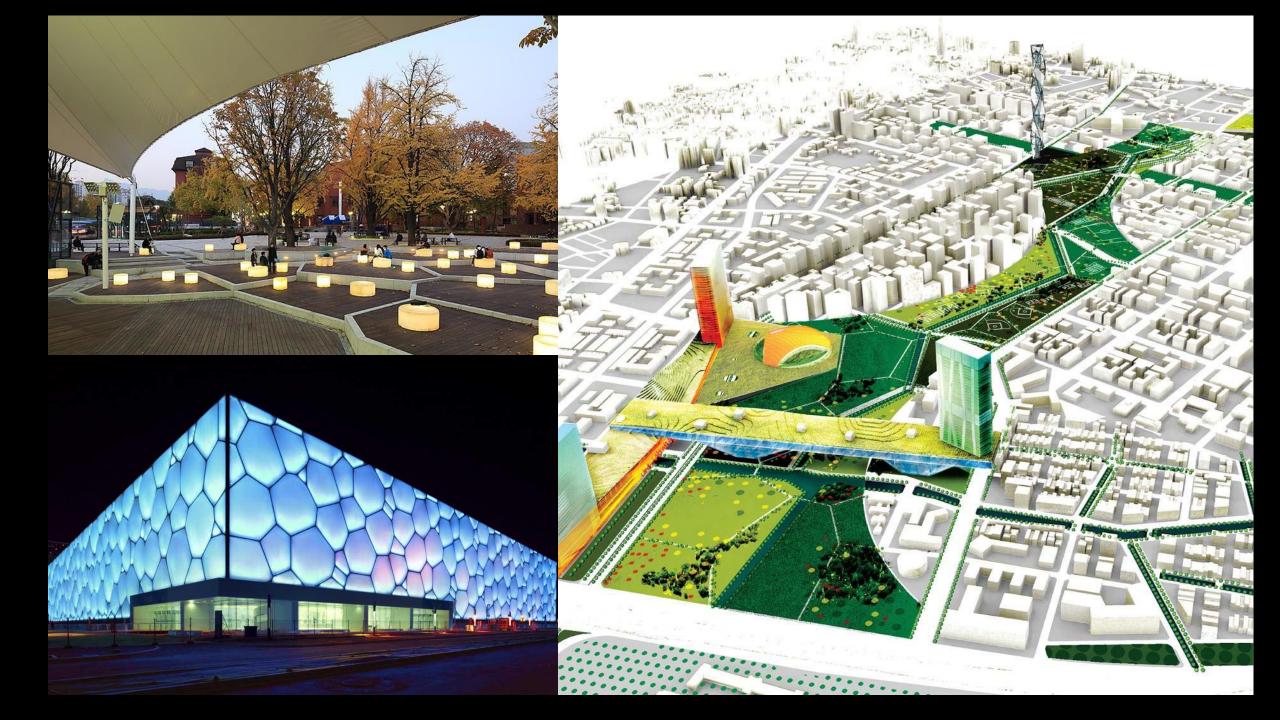
FORM

INFORMATION

interiority

exteriority



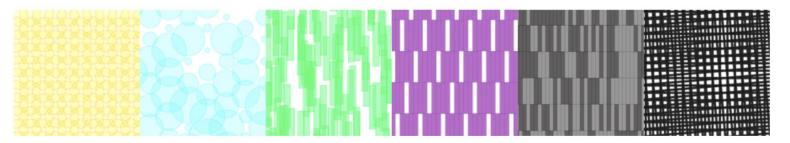


GENERATIVE LANDSCAPES

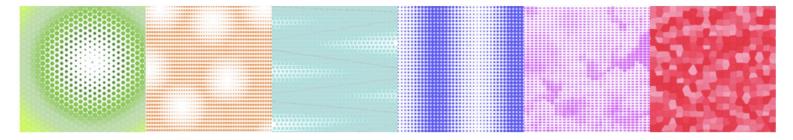
INDEX OF EXAMPLES

This is an ongoing archive of posts describing specific script examples in Grasshopper. In general, the examples progress somewhat in difficulty, and later examples often refer to earlier examples. If you are learning Grasshopper, you may want to go through them in order. If you are already an advanced user, you can probably just click on the topic or image you think looks interesting and give it a try!

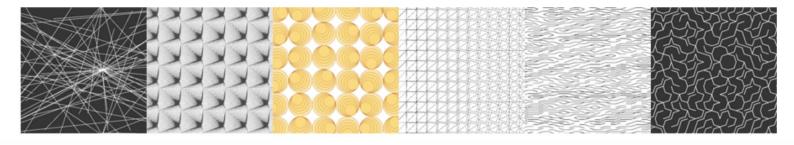
1 – 2D Patterns – Part 1: Grids, Transforms, Culls and Dispatches



2 – 2D Patterns – Part 2 : Attractors and Utility Tools



3 – 2D Patterns – Part 3: Connecting the Dots, Data Structuring, and Tessellation

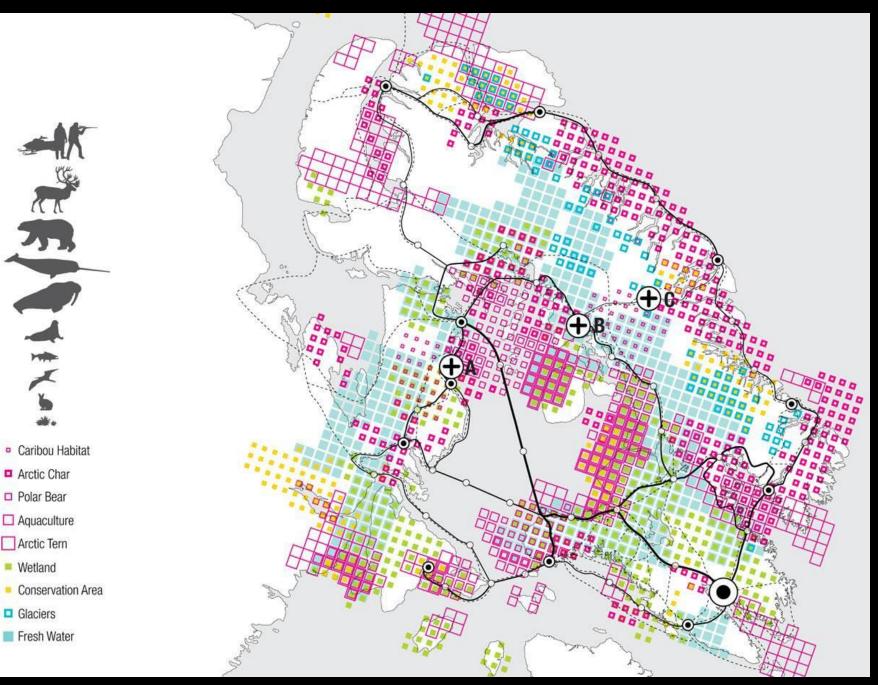


FORM

INFORMATION

interiority

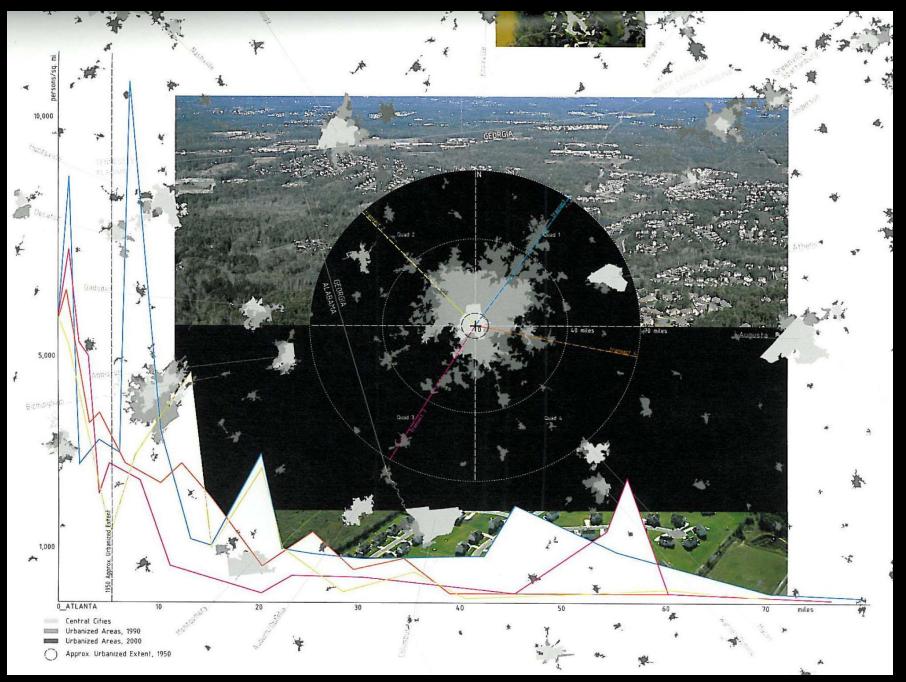
exteriority



Arctic Char Delar Bear Aquaculture Arctic Tern Wetland

Glaciers Fresh Water

Lateral Office: Study of Baffin Island for the Arctic Food Network Project



Alan Berger, Drossscape

interiority

ismorphism analogue congruence

exteriority

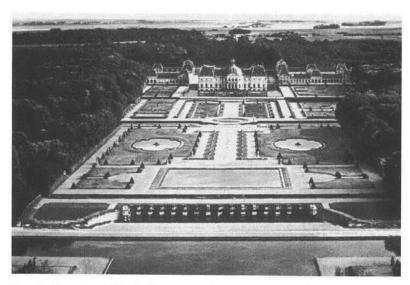


Figure 1. The garden of Vaux-le-Vicomte: deep form and Cartesian order. Photographer unknown.

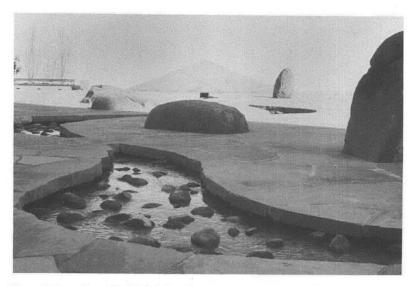
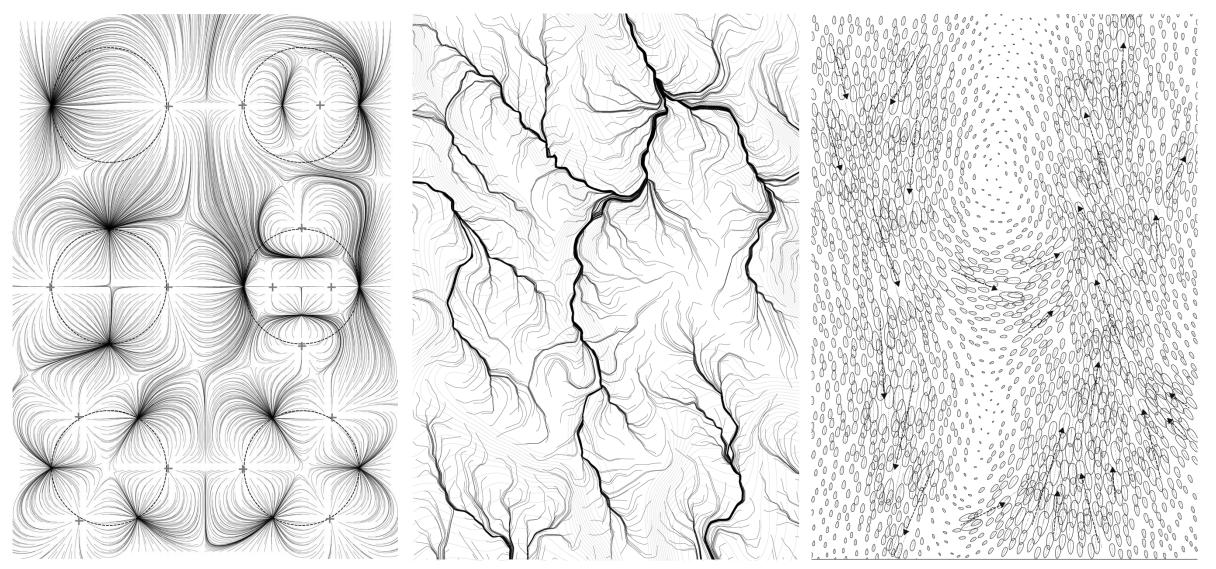


Figure 2. Isamu Noguchi's California Scenario, a summation of the California landscape.

"Form and process are inseperable. For landscape design to be truly meaningful, it should also give visible expression to the processes that shape the earth, thus making a connection between nature and human culture. Landscapes that accomplish this can be described as having deep forms.

> -John Tillman Lyle "Can Floating Seeds Make Deep Forms?"



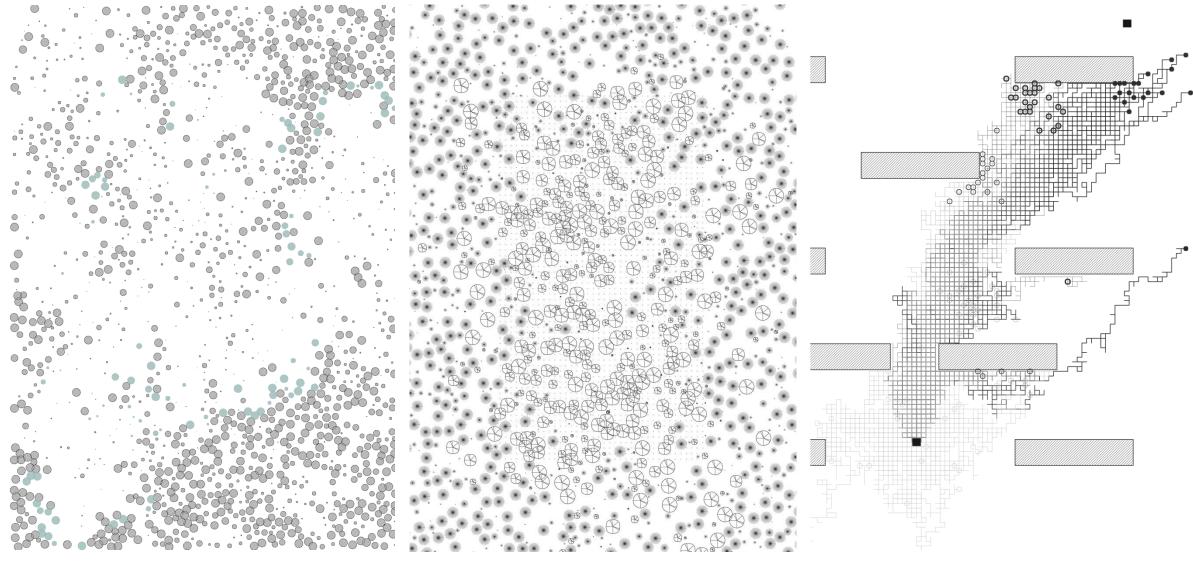
Maxwell Equation Field

Incremental Random Vector Rotation

Field With Custom Vectors

Images: Claghorn, Chapter 11

Ecology + Evolution

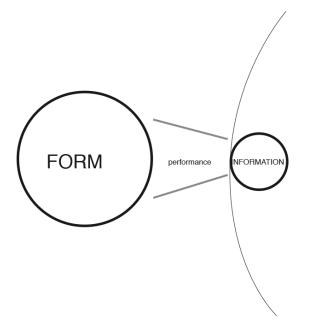


Ecosystem Disturbance

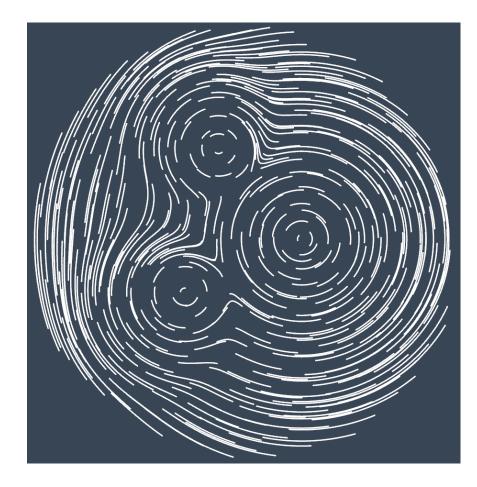
Plant Succession

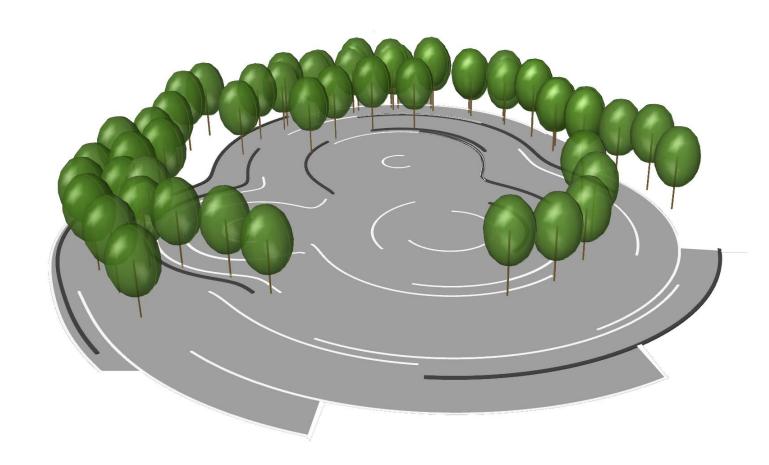
Genetically Evolved Random Walkers

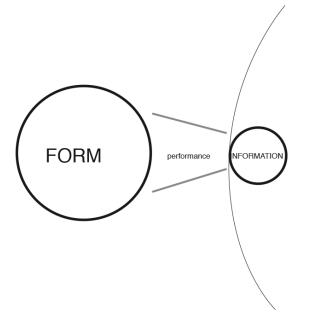
Images: Claghorn, Chapter 14

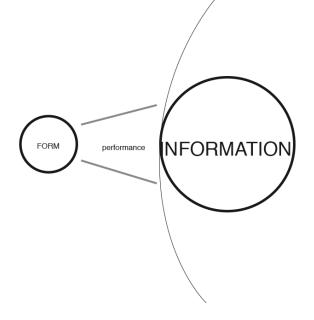


small size



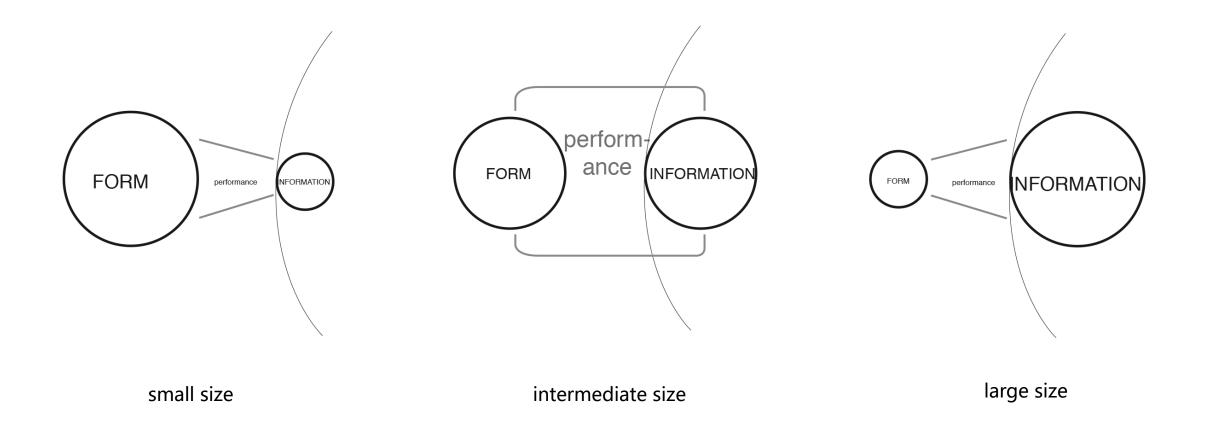


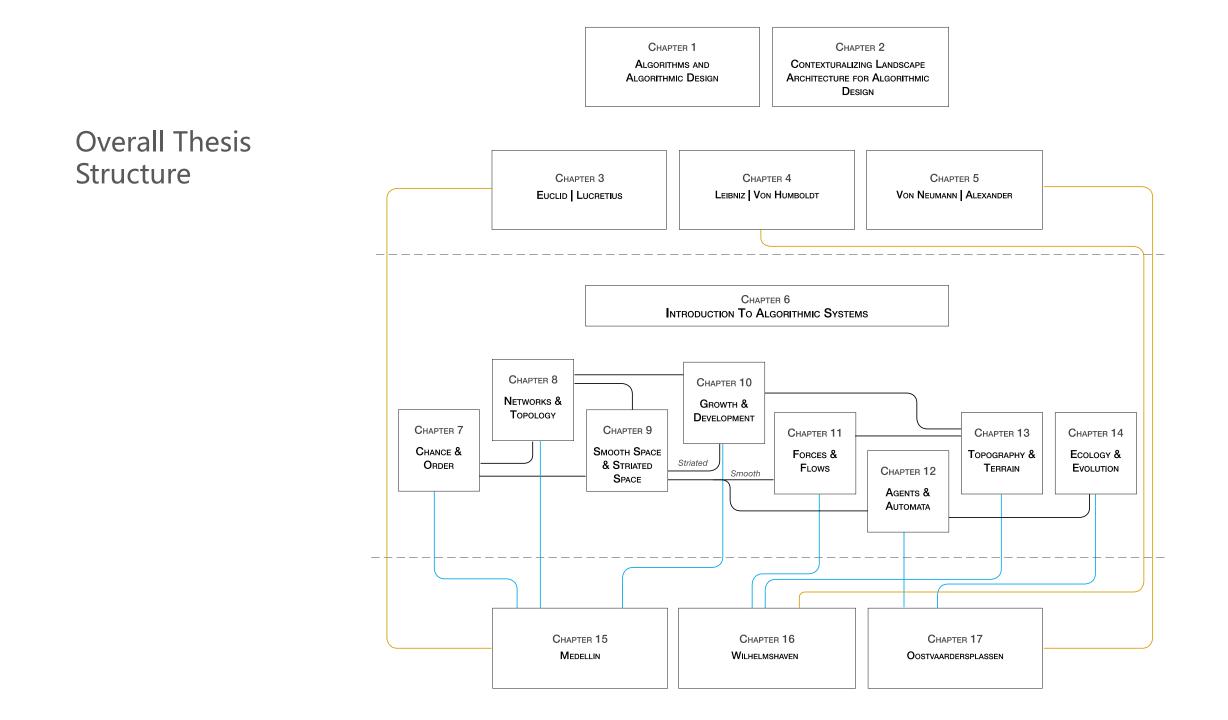


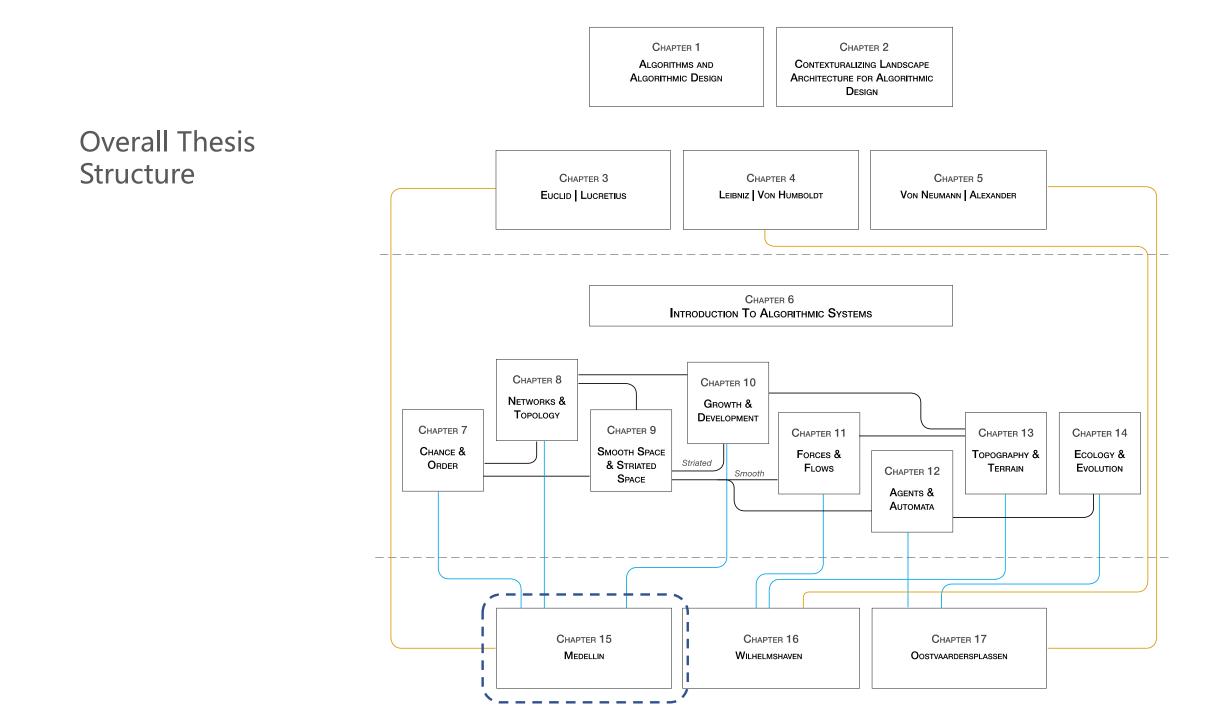


small size

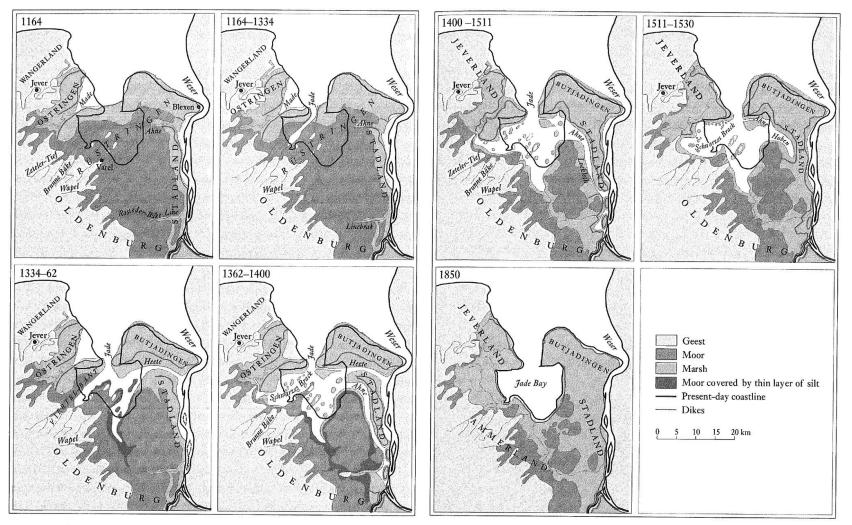
large size







Wilhelmshaven



The formation of the Jade Bay.

Wilhelmshaven

- Algorithms to model physical processes in the landscape
- Algorithmic models to bridge engineering and landscape design

Initial Sand Supply avg 8 units 100 x 300 cells barrier height 16

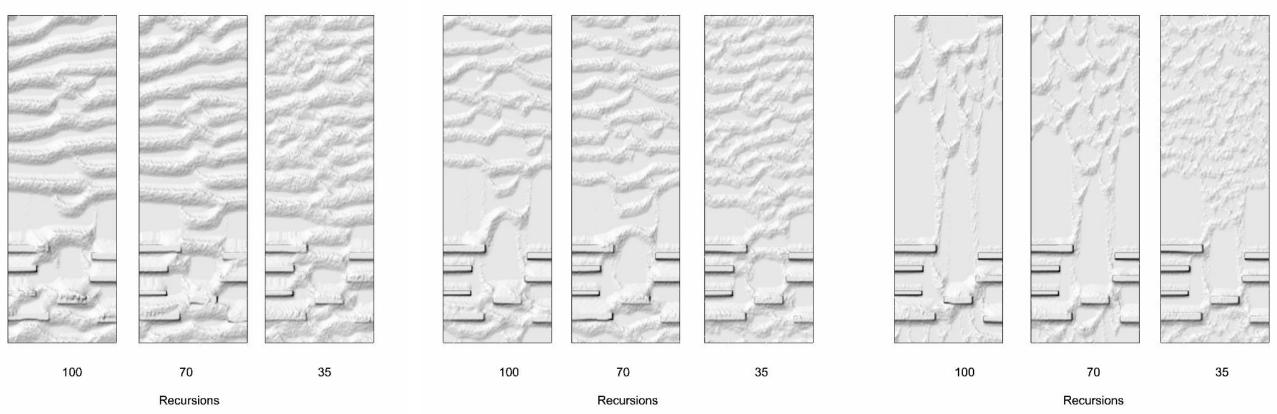
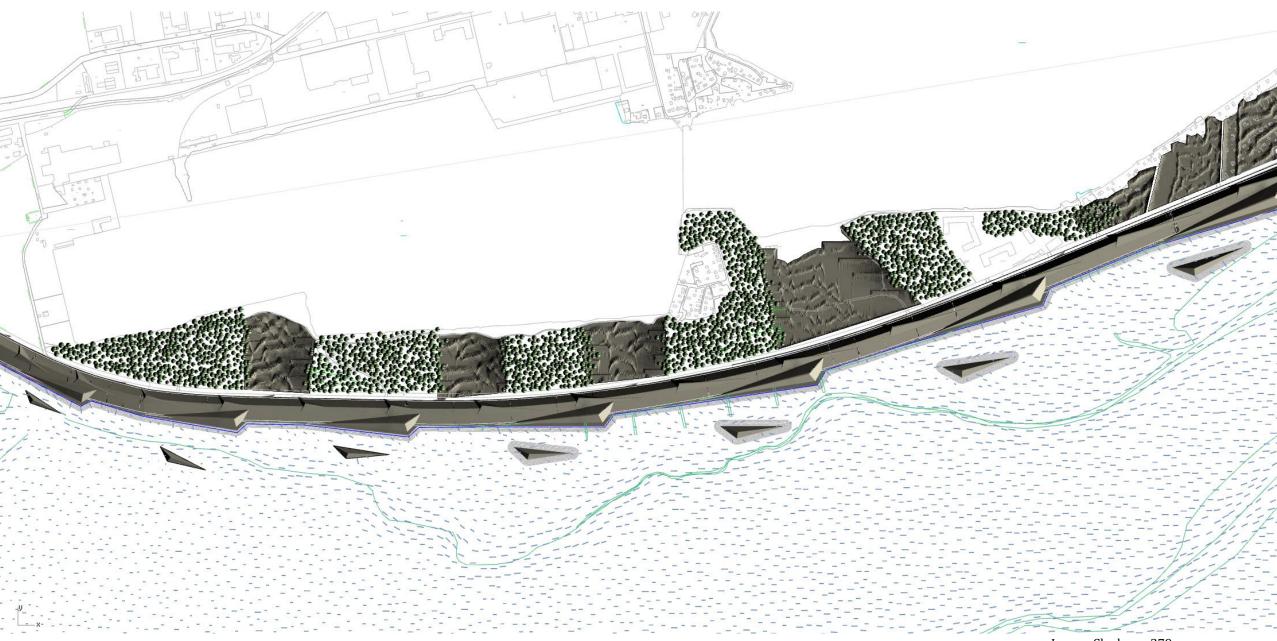


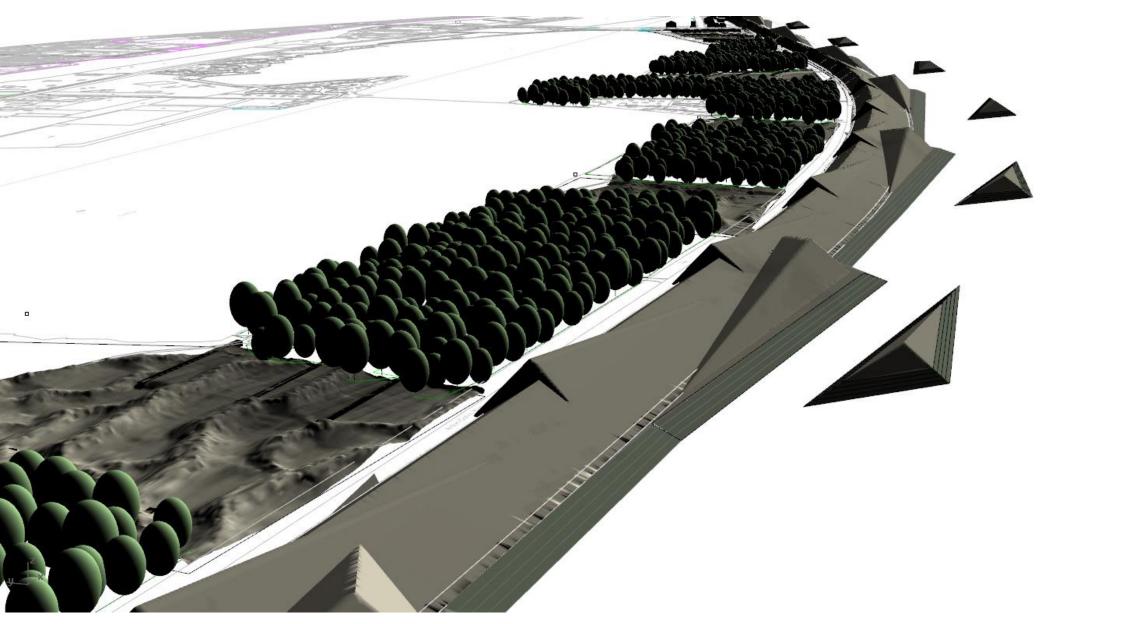
Image: Claghorn, 376 Based on algorithm by Anastasia Kotenko and Niki Kakali, "Aeolian Sand Odyssey."

Initial Sand Supply avg 2 units

100 x 300 cells barrier height 16

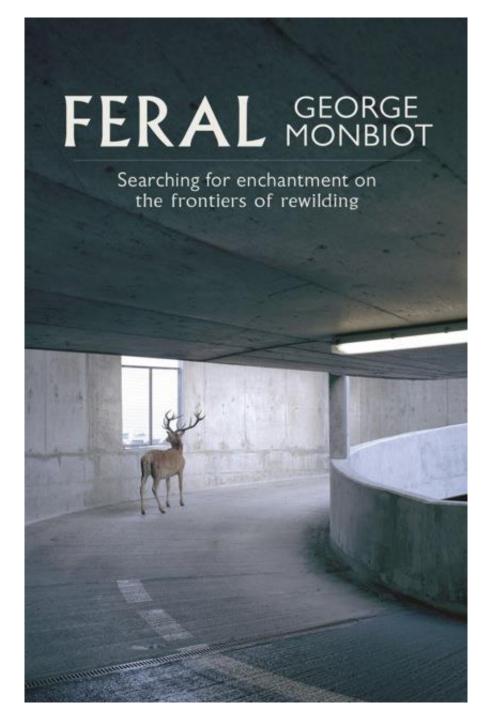
Initial Sand Supply avg 4 units 100 x 300 cells barrier height 16





Oostvaardersplassen

- Algorithms to mediate between actors with divergent interests
- Algorithmic models for flexible, adaptive masterplanning
- Questions of individual agency (for humans and animals), paternalistic control, and collective responsibility











Die nieuwe Wildernix?



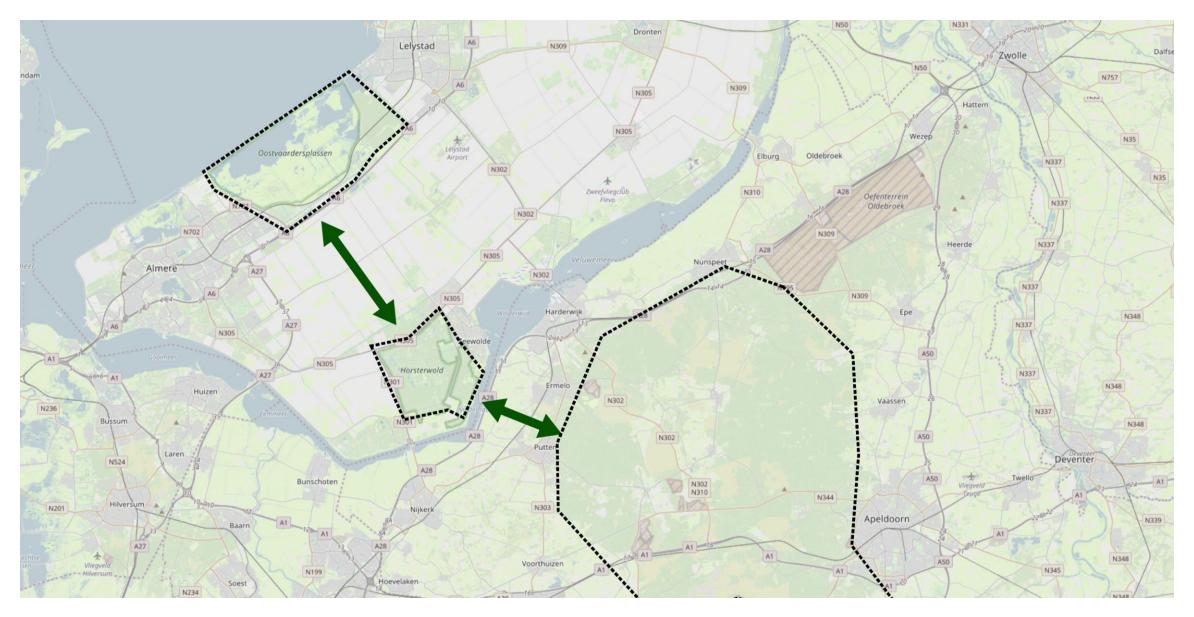




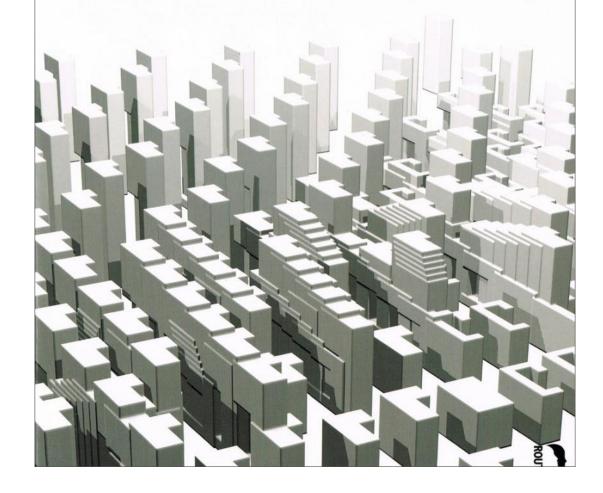
Image: Province of Flevoland, "Oostvaardersland: Strengthening the economy and ecology of the Netherlands," PDF leaflet. (Provincie Flevoland, 2010).





MASTERPLANNING THE ADAPTIVE CITY

Computational Urbanism in the Twenty-First Century



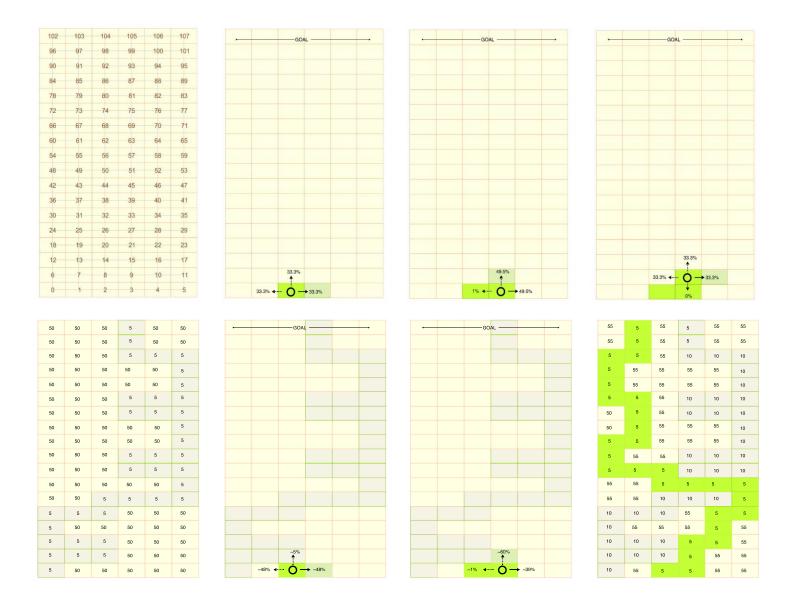


Image: Claghorn, 390 - 391



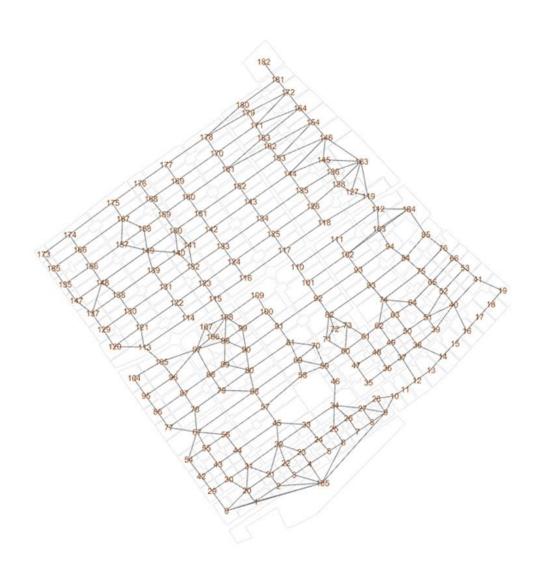
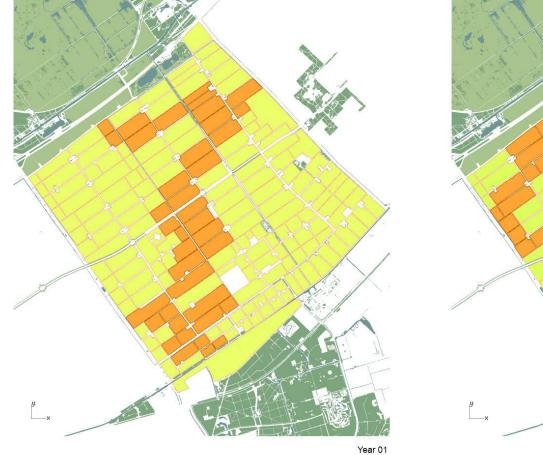
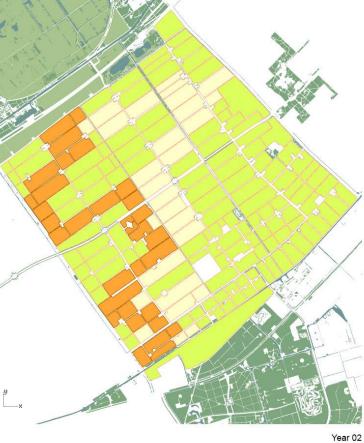


Image: Claghorn, 389







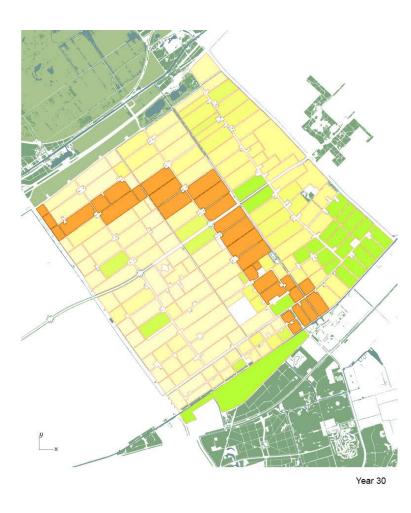
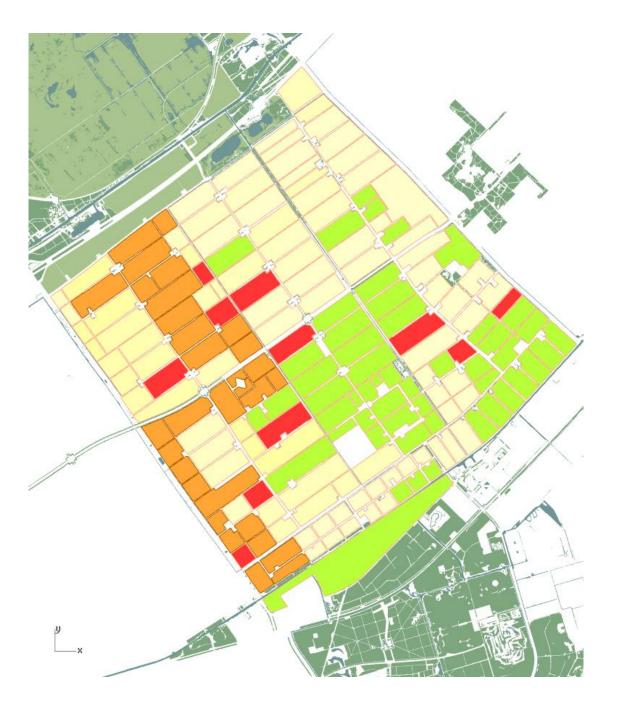


Image: Claghorn, 391



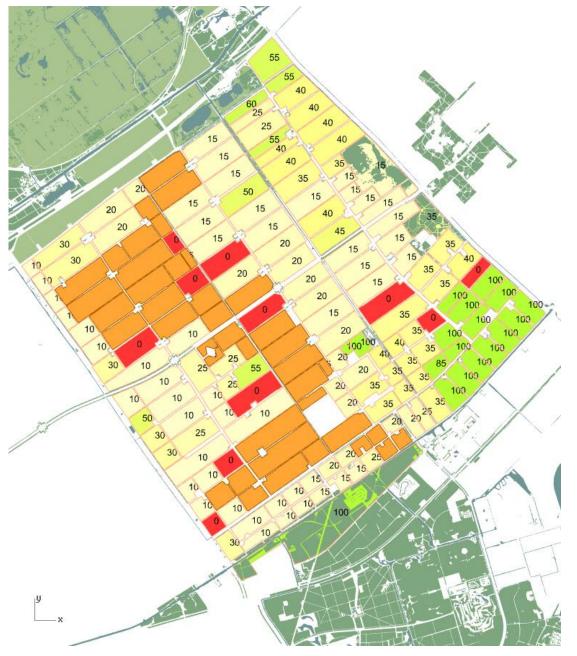
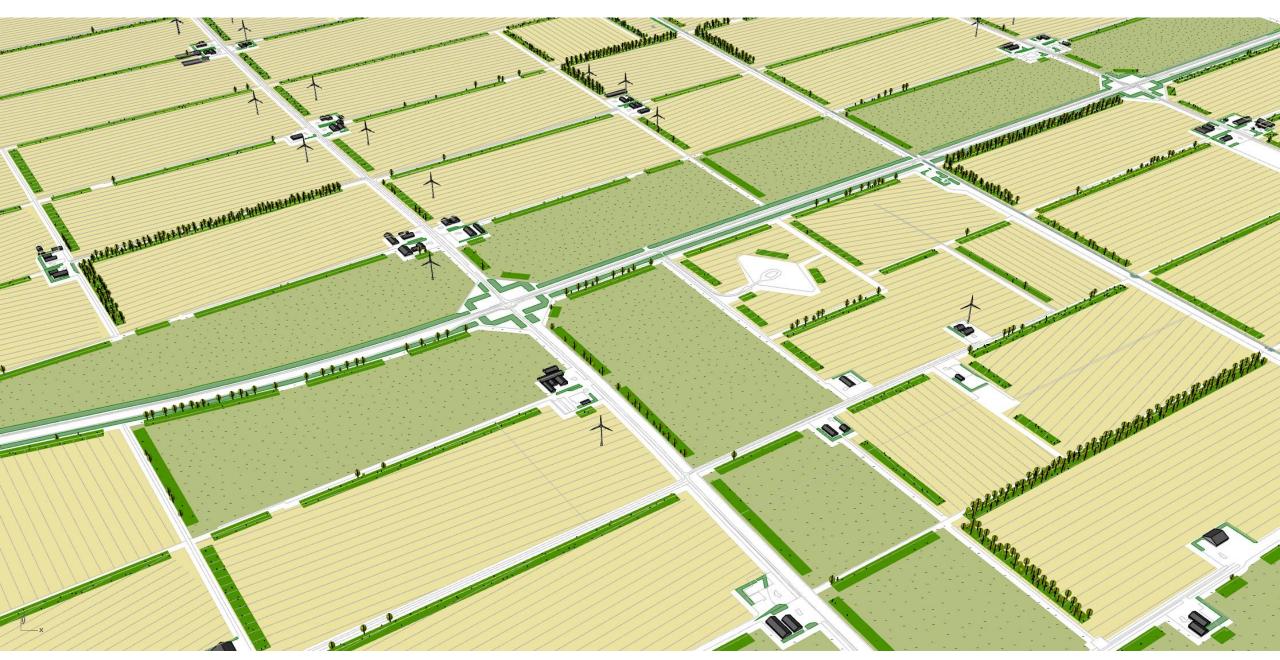


Image: Claghorn, 392



Image: Claghorn, 394

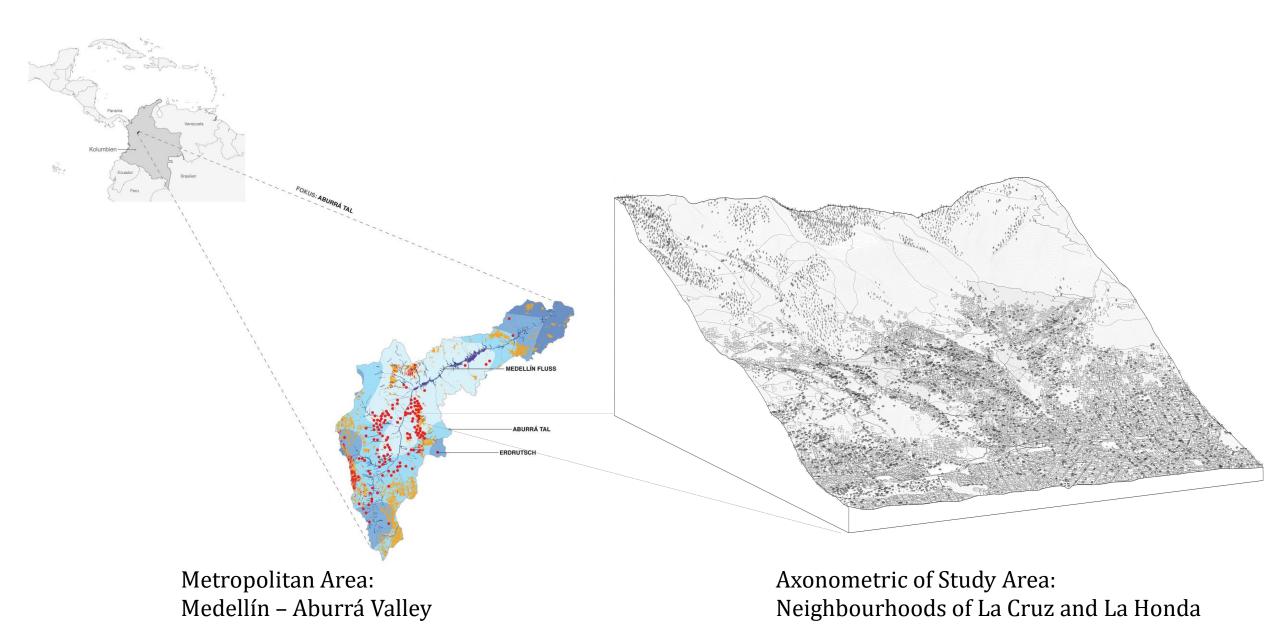




Medellin



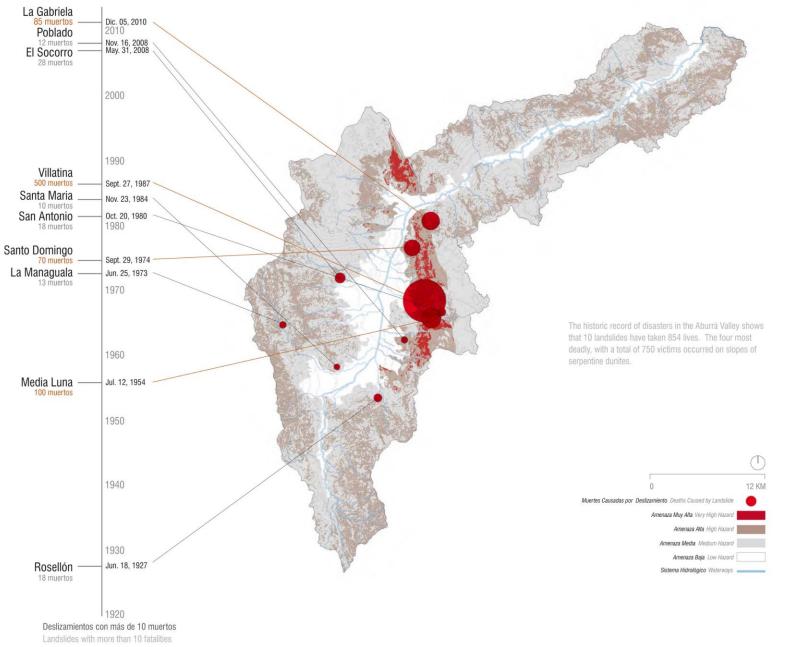
Photo: Joseph Claghorn



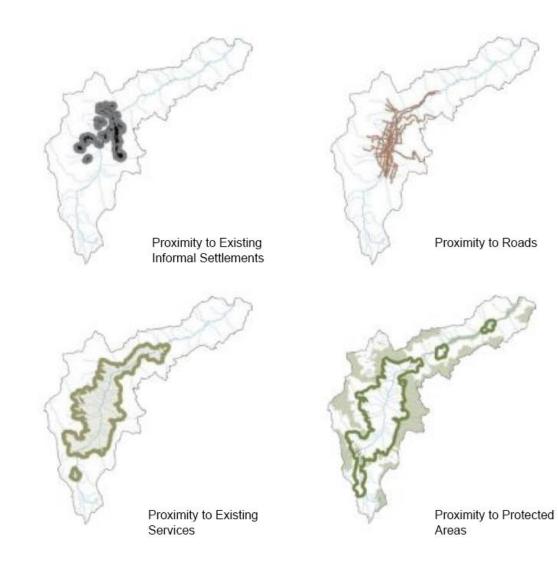


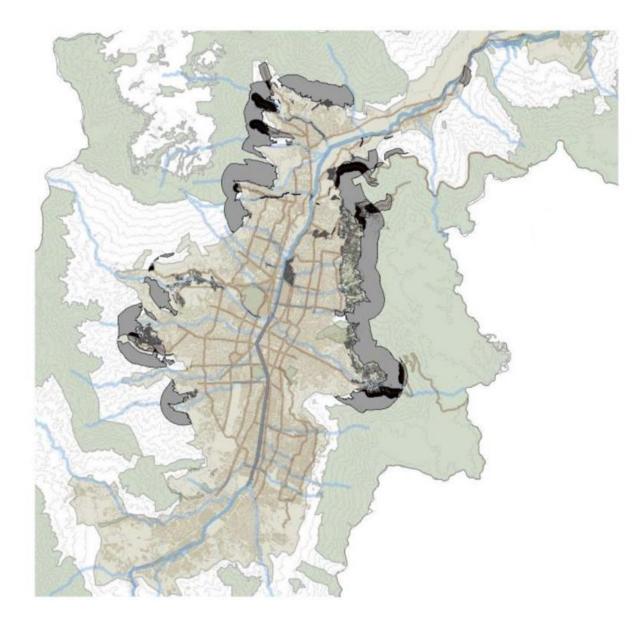
Landslide in La Cruz, Medellin, 2007 (Department of Administrative Planning, Medellin)

Landslide Risk and Fatalities in Medellin (Echeverri, Werthmann, et al. *Shifting Ground*)

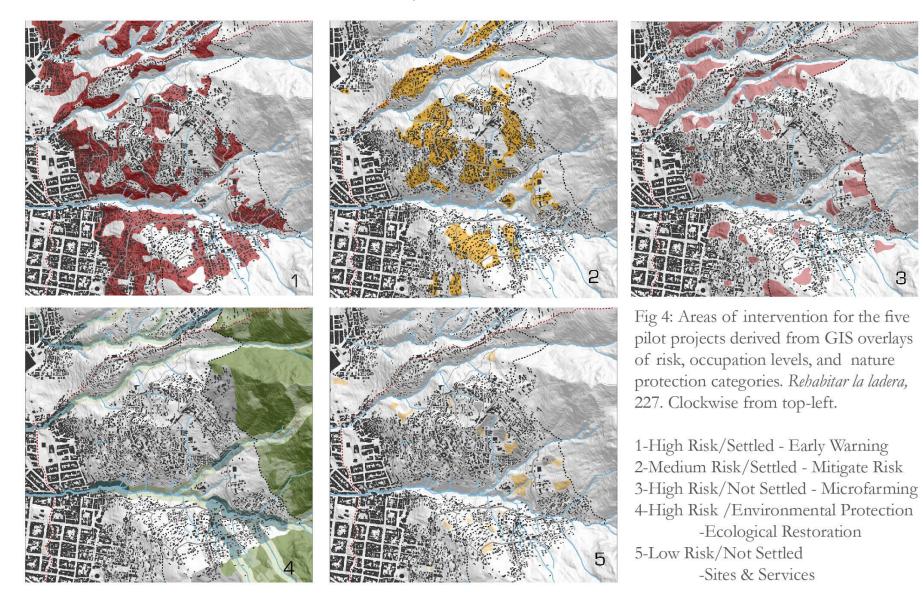


Four Attractors to Growth in Medellin (Echeverri, Werthmann, et al. *Shifting Ground* 67-68)

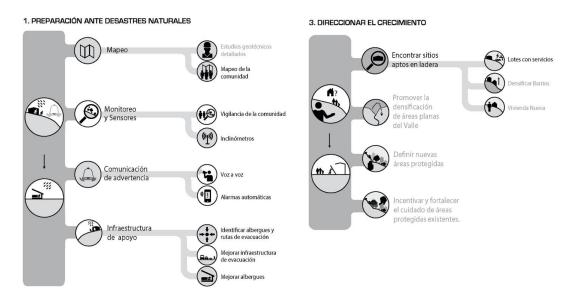




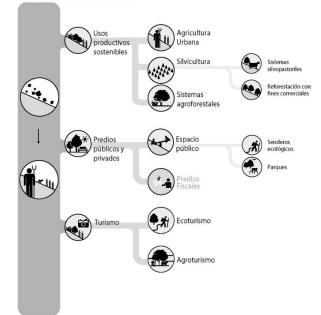
Areas of Intervention for Pilot Projects (Echeverri, Werthmann, et al. Rehabitar la montaña, 227)







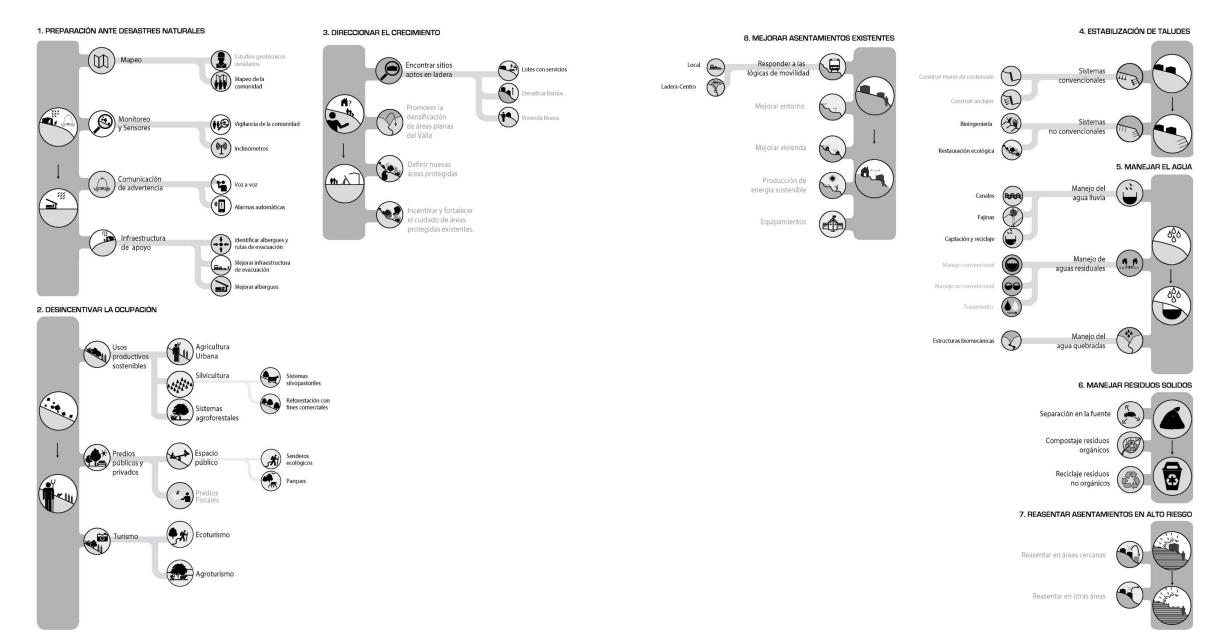
2. DESINCENTIVAR LA OCUPACIÓN



Strategies of Anticipation and Mitigation (Echeverri, Werthmann, et al. Rehabitar la montaña)



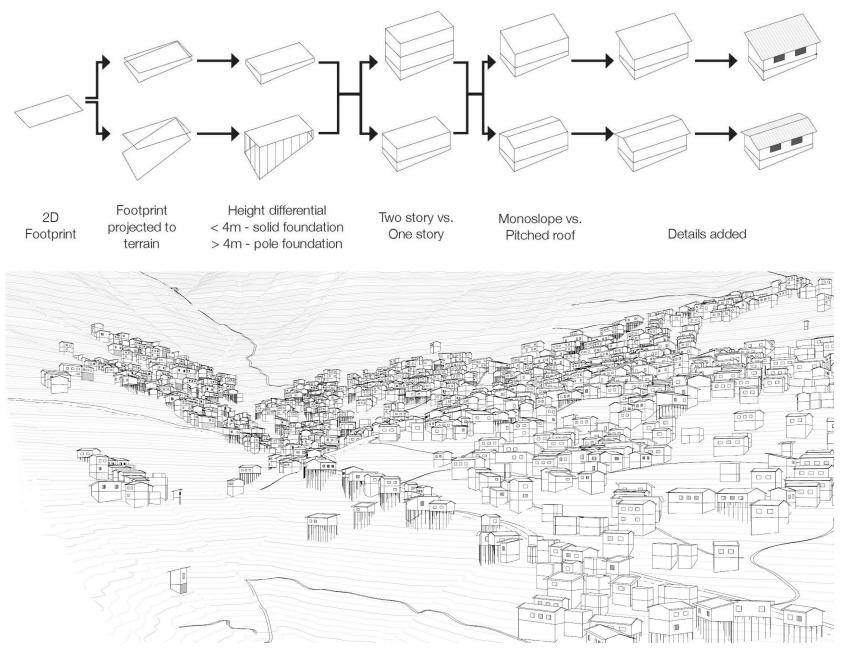




Strategies of Anticipation and Mitigation (Echeverri, Werthmann, et al. Rehabitar la montaña)



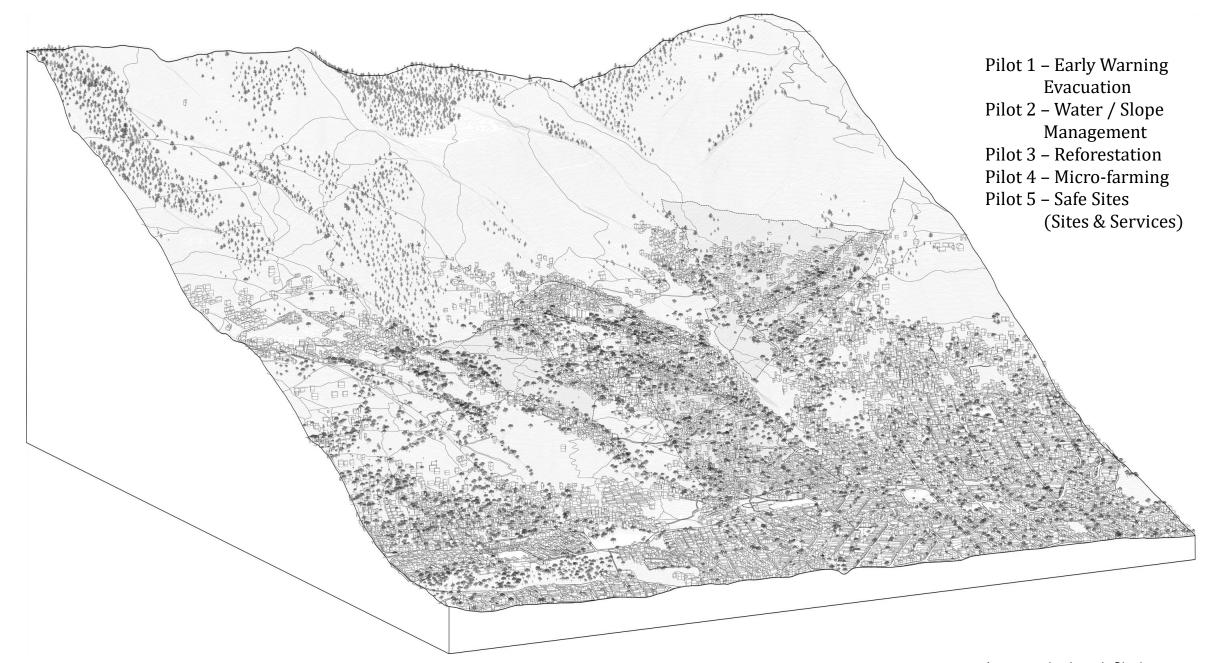


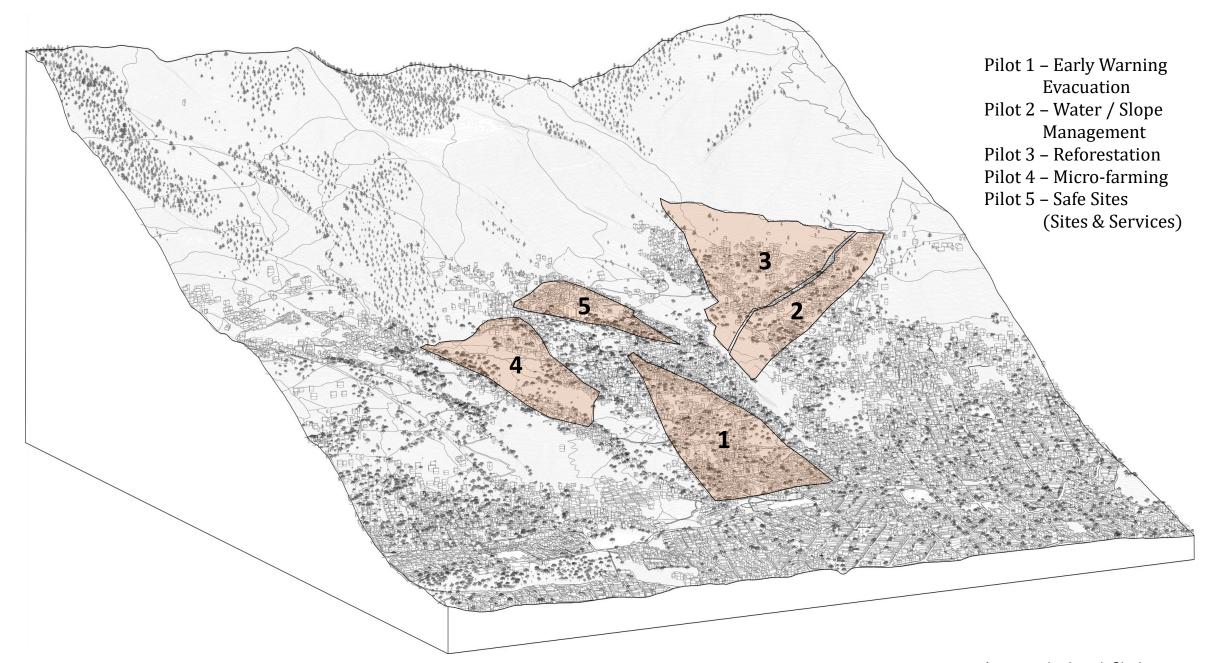


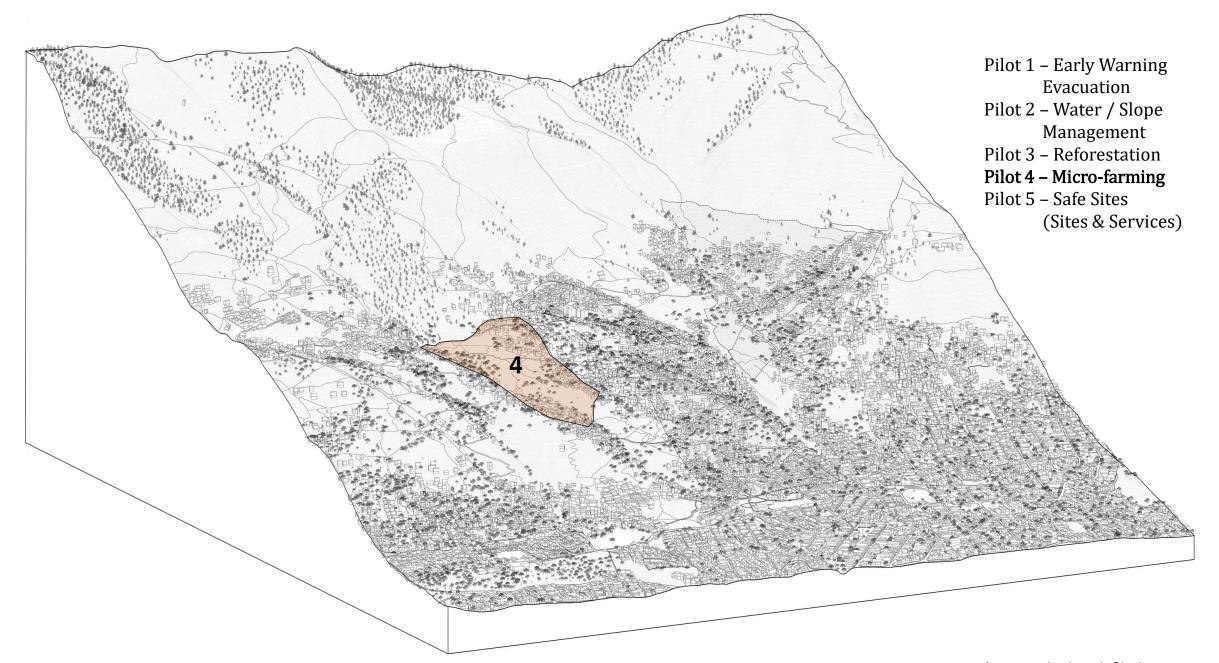
Algorithmic decision tree for generating buildings reflecting existing settlement character (above) with cumulative effect in part of the settlement shown below. Claghorn, 353

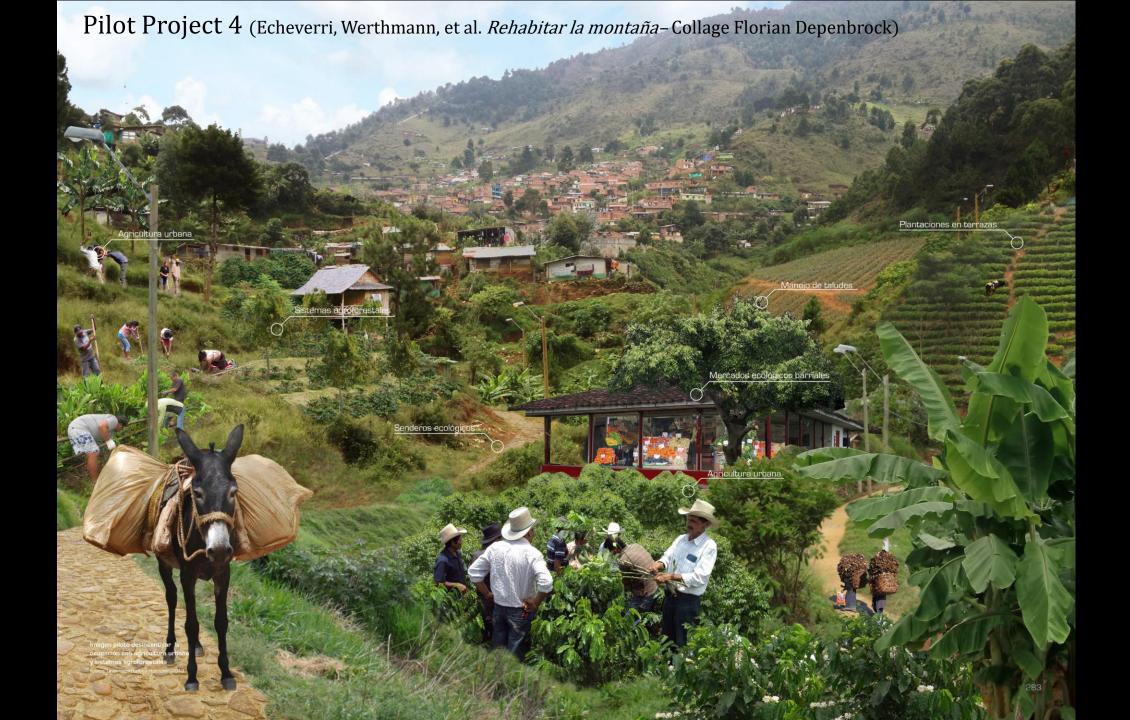


Design and Digital Modelling, Joseph Claghorn Construction: Julian Heikel, Jamin Grau, Sebastian Ballan Photo: Marcus Hanke







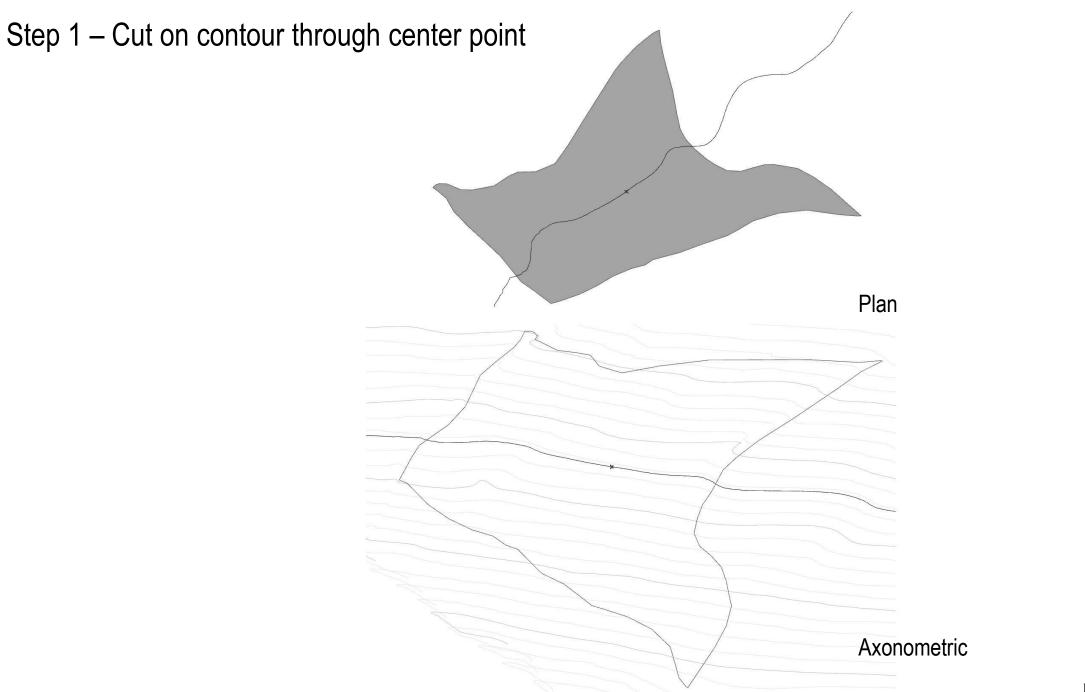






'Andina' Terraces in Pisac (mapio.net)

Photos: Joseph Claghorn



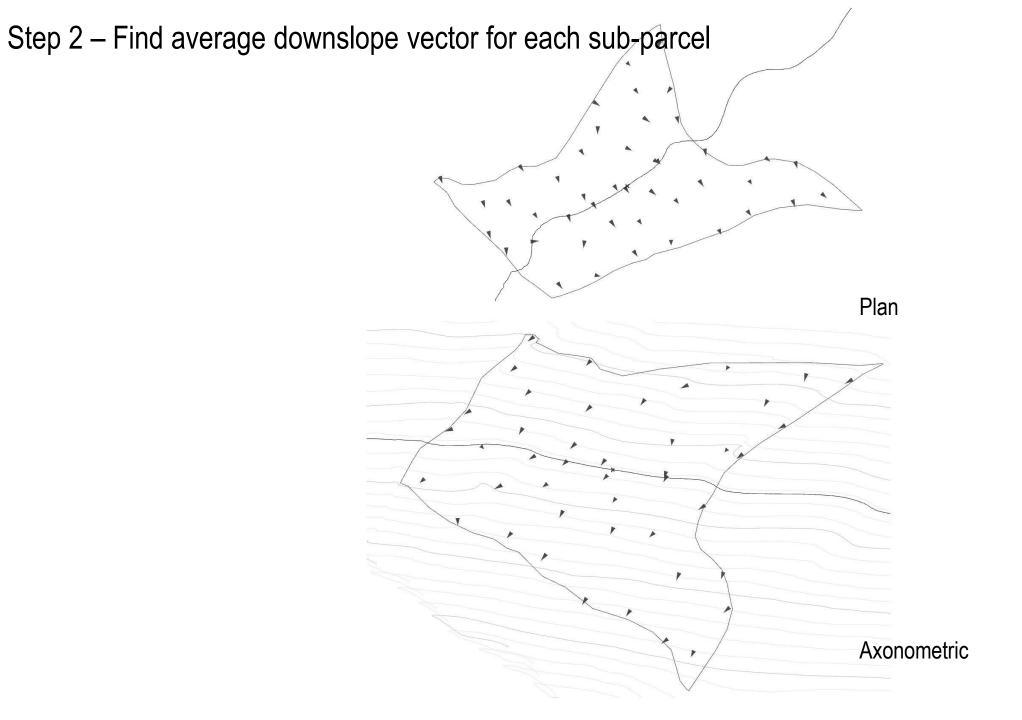


Image: Claghorn, 355

Step 3 – Cut through center of each sub-parcel with average downslope vector

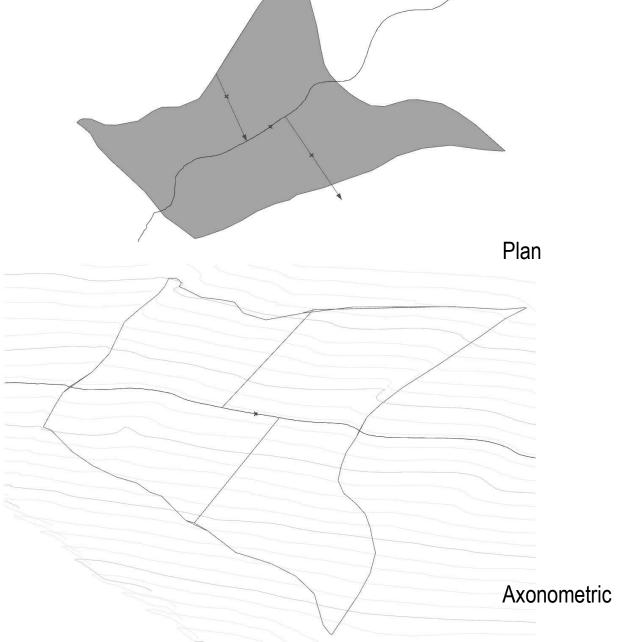
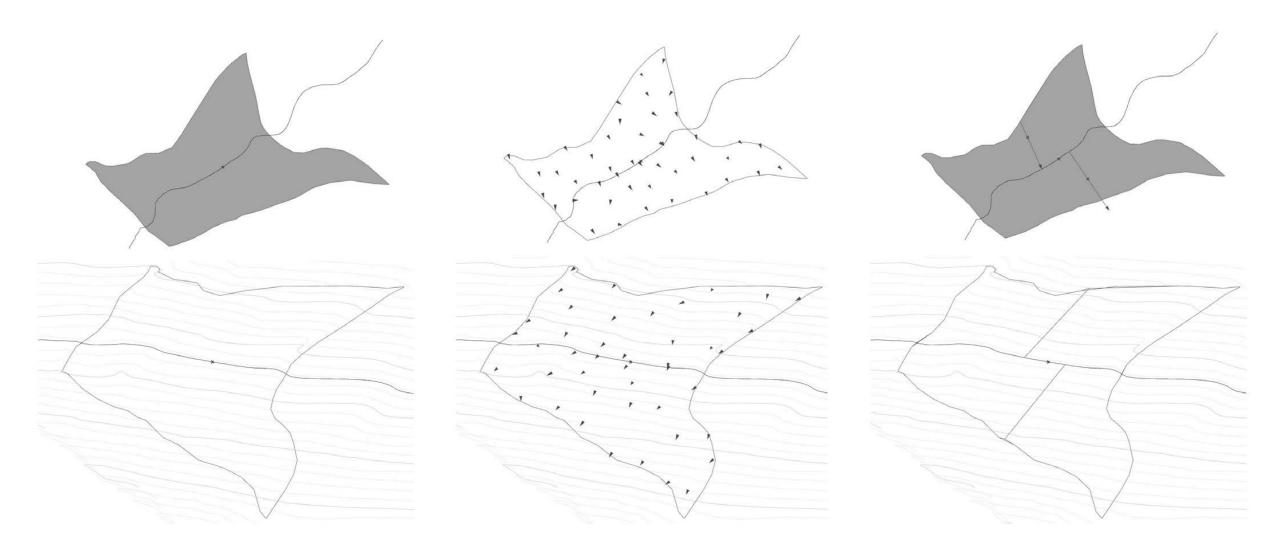
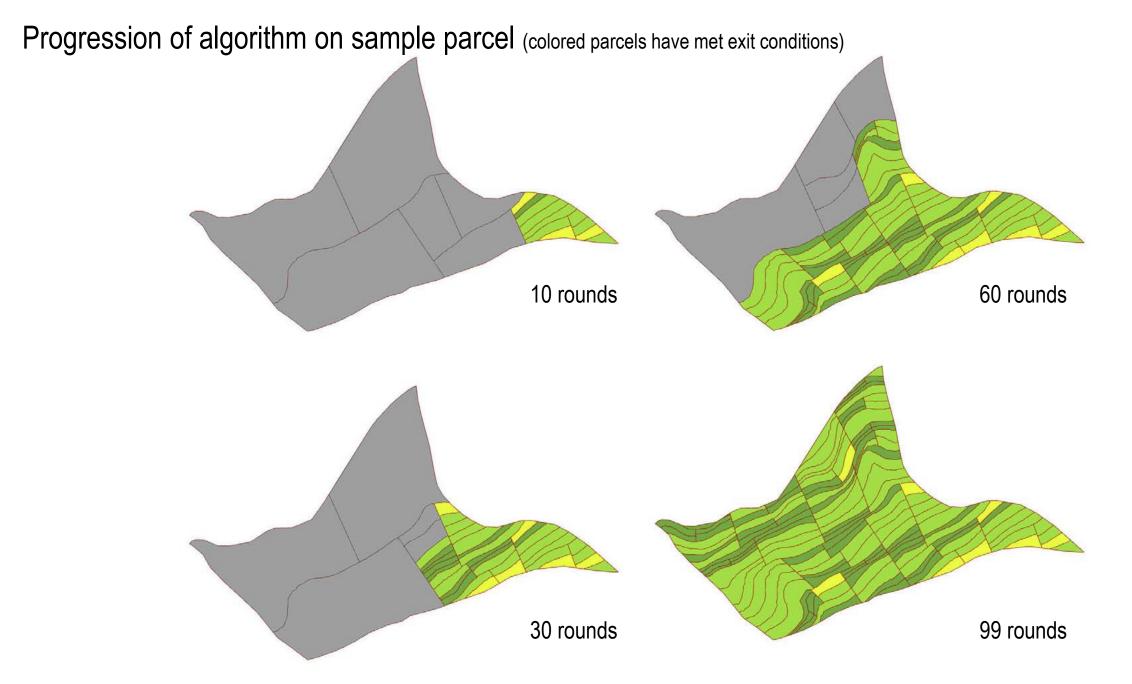


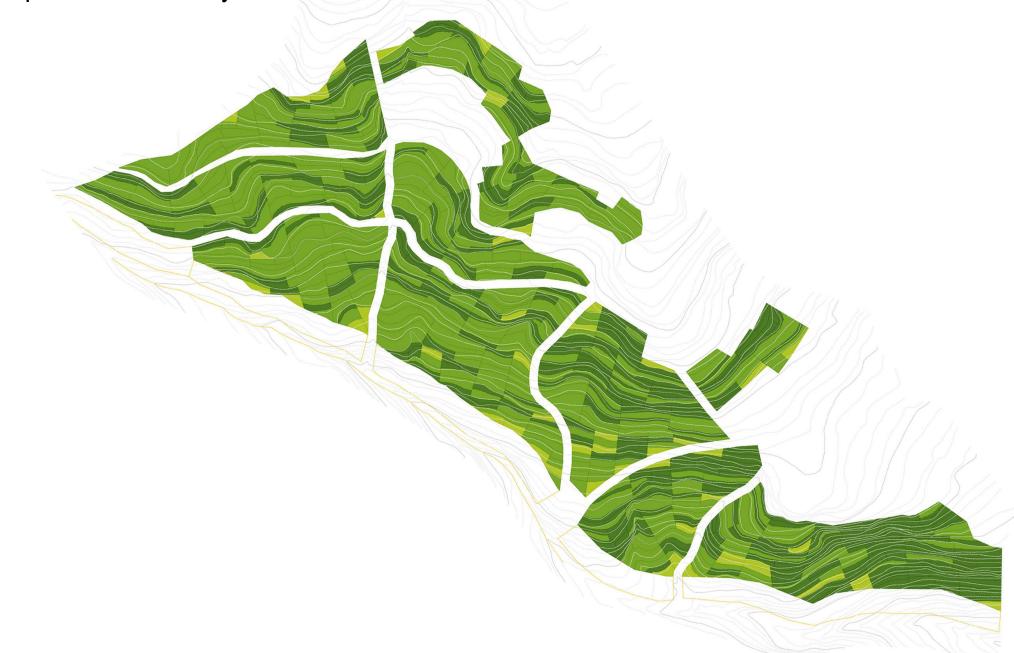
Image: Claghorn, 355

Overview of three steps in each recursion





Overall plan view of study site after 684 recursions





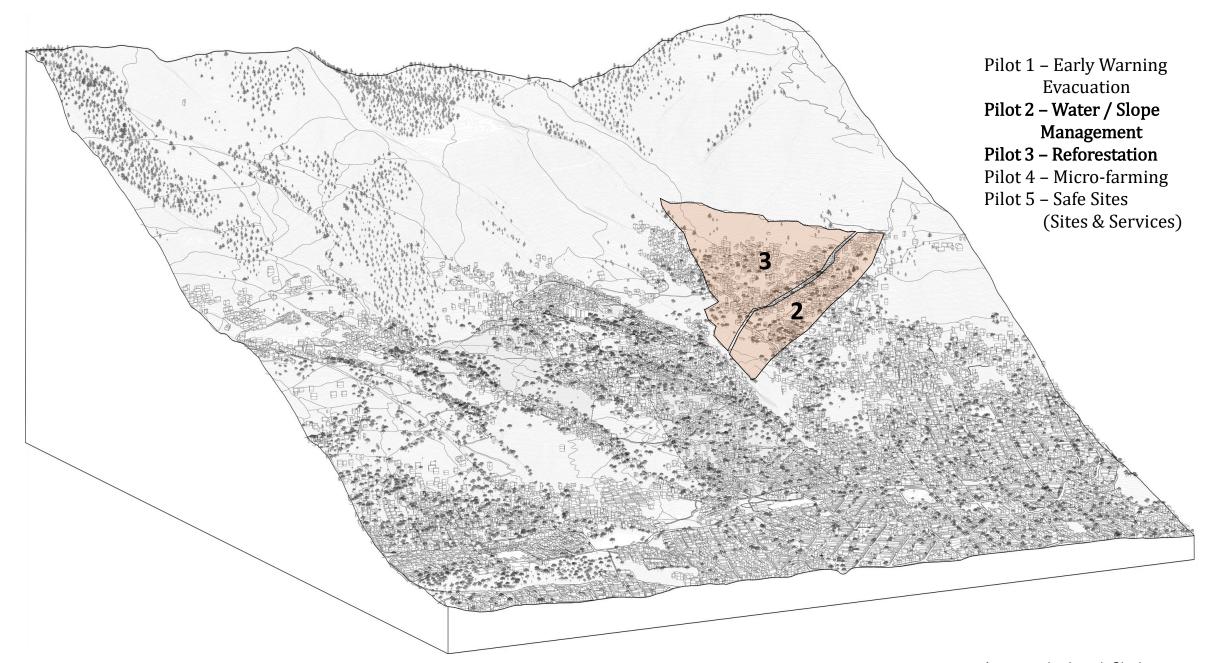
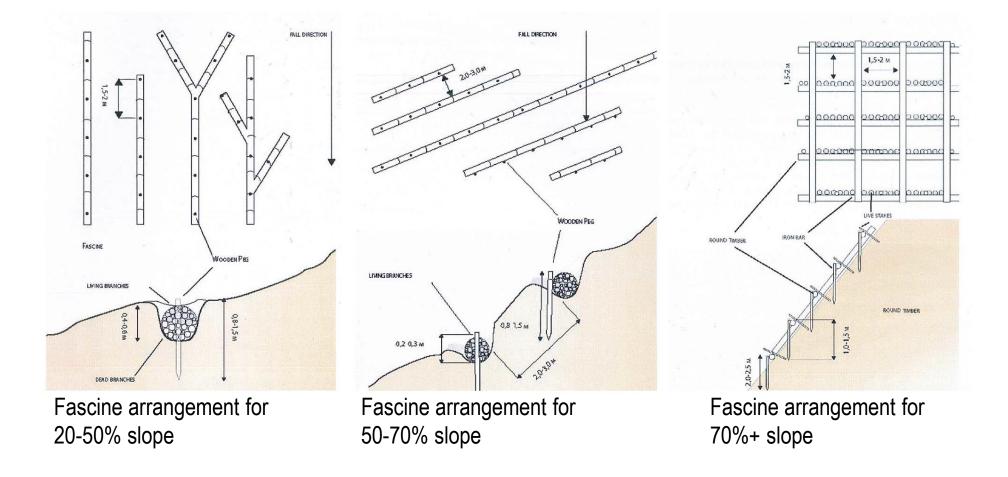




Image: Claghorn, 360

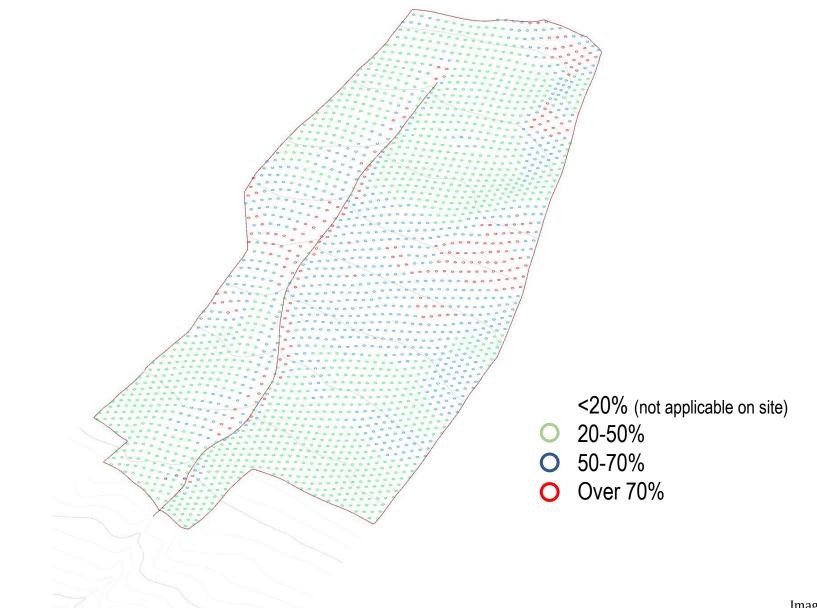
Three recommended fascine conditions (Studer and Zeh, Soil Bioengineering, 2007. 234-235)



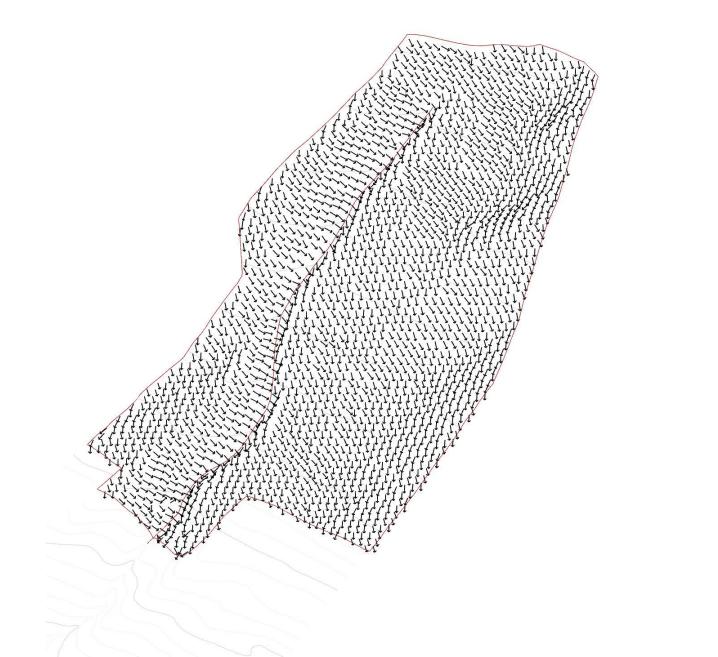
Axonometric view of area for slope stabilization (Receiving stream indicated)

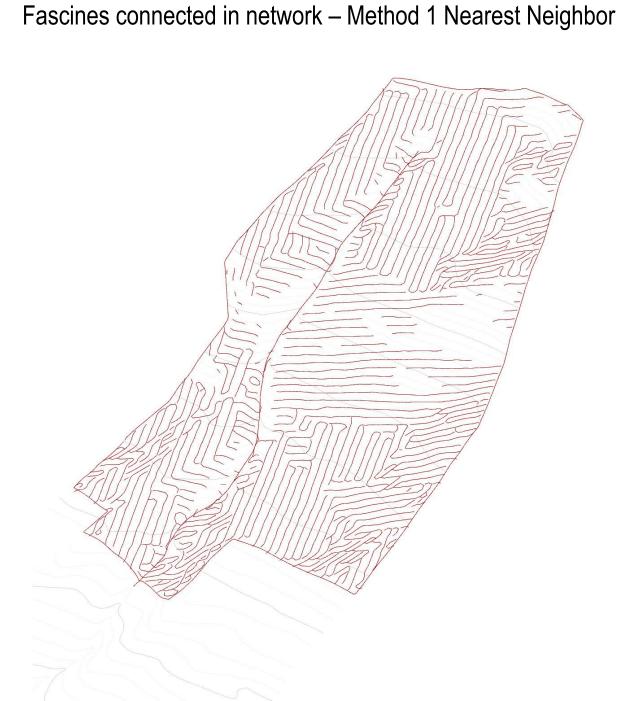


Slope steepness (Points in 2m grid)

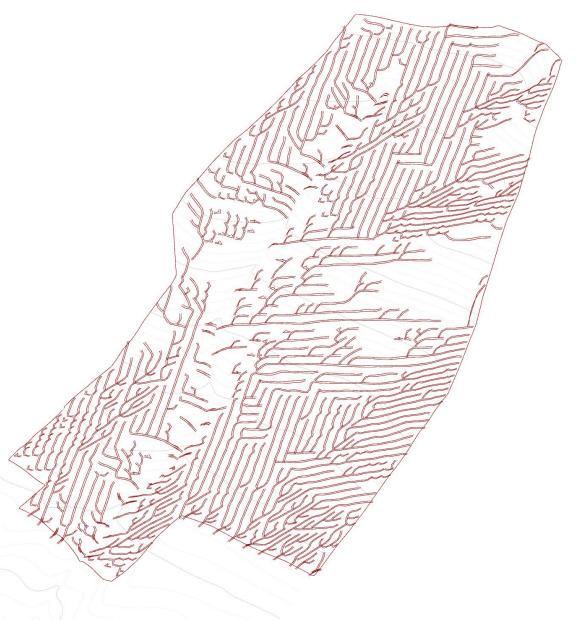


Downslope drainage vector rotated based on slope steepness

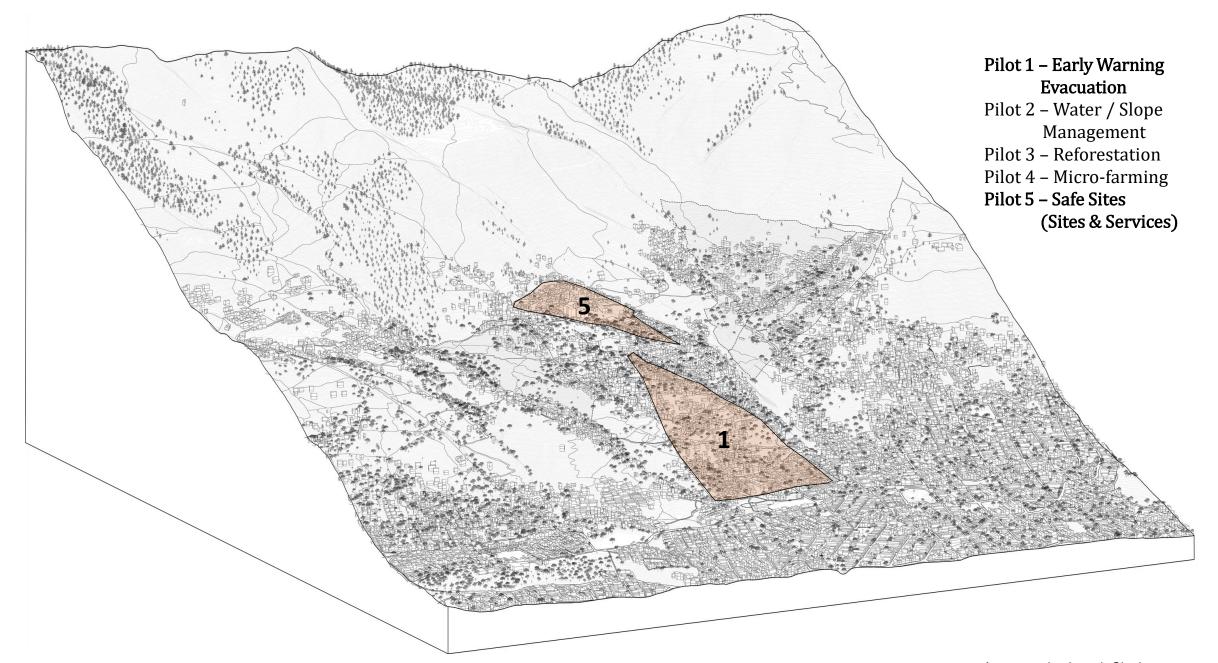




Fascines connected in network – Method 2 Auxin Canalization







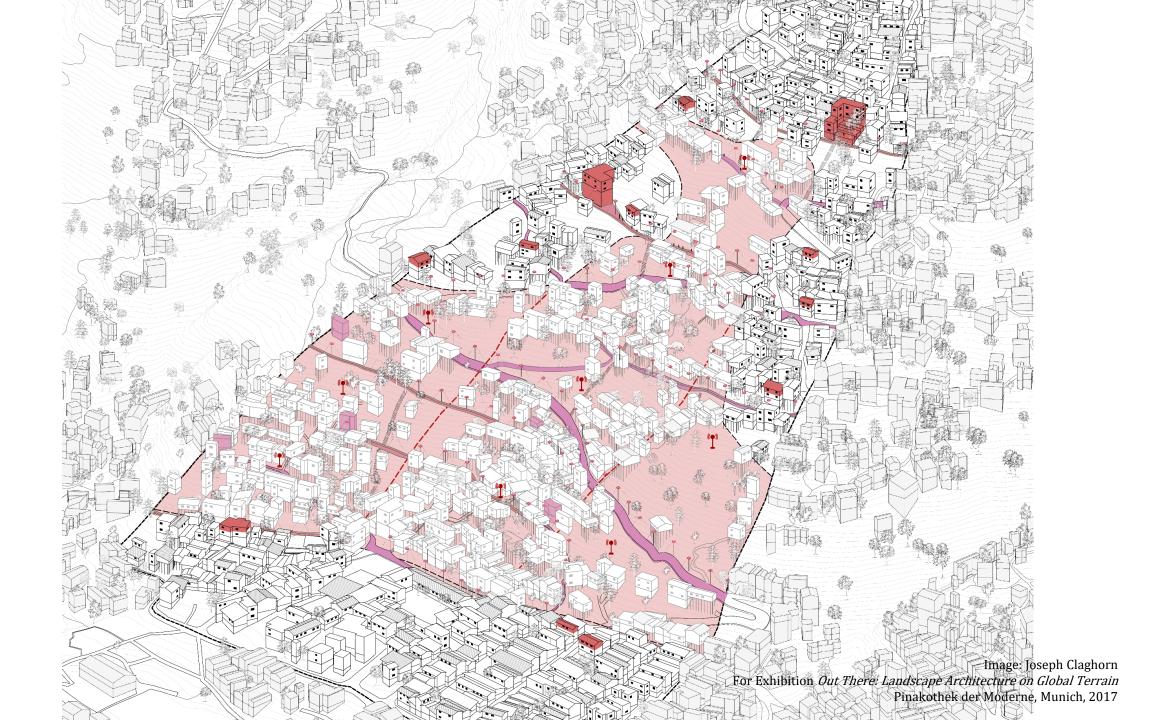


Image: Joseph Claghorn For Exhibition *Out There: Landscape Architecture on Global Terrain* Pinakothek der Moderne, Munich, 2017

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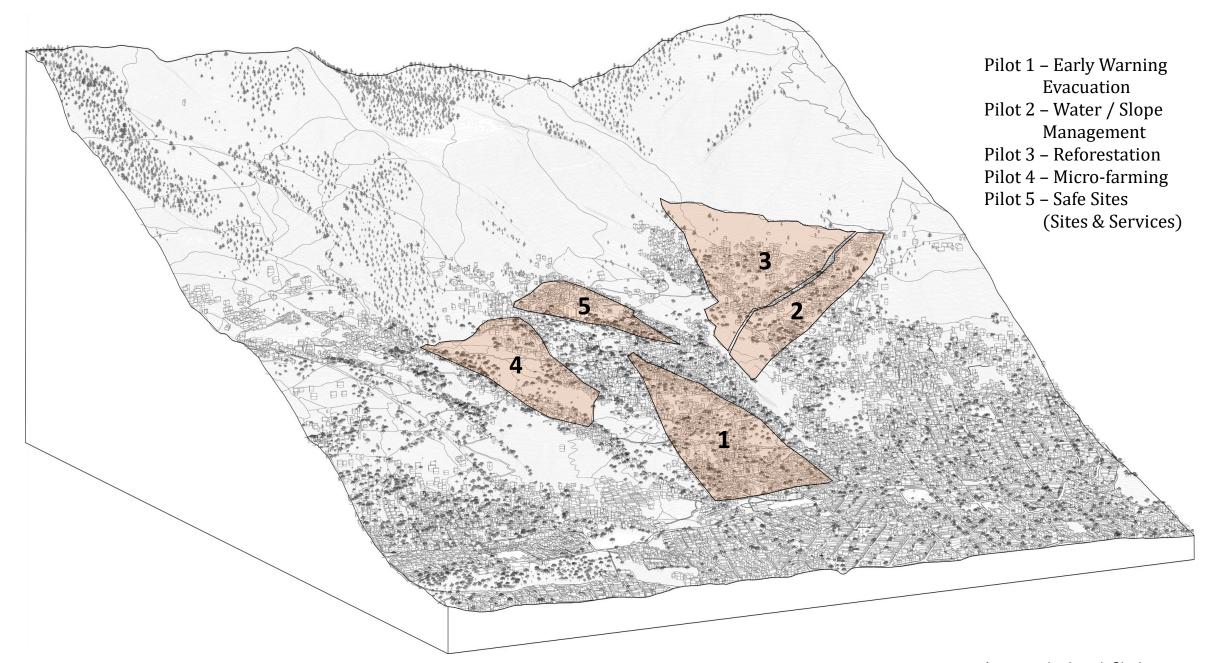
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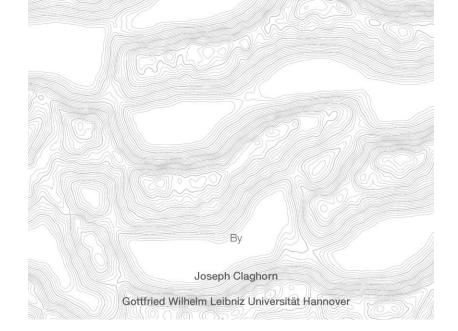


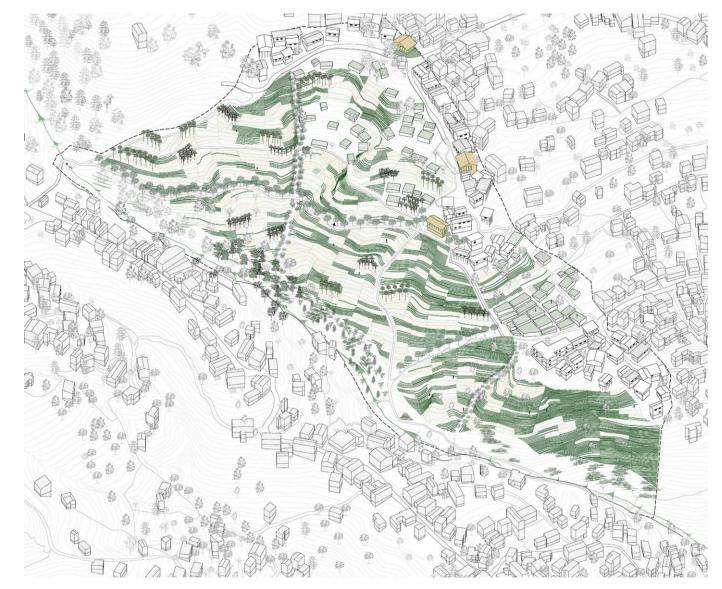


Algorithmic Landscapes

Computational Methods for the Mediation of Form, Information, and Performance in Landscape Architecture

Algorithmische Landschaften Rechenmethoden zur Vermittlung zwischen Form, Information und Performance in der Landschaftsarchitektur





Google Keywords: 'Claghorn Leibniz Algorithmic Landscapes' Joseph Claghorn j.claghorn@Sheffield.ac.uk | University of Sheffield, UK DLA Conference May 2019